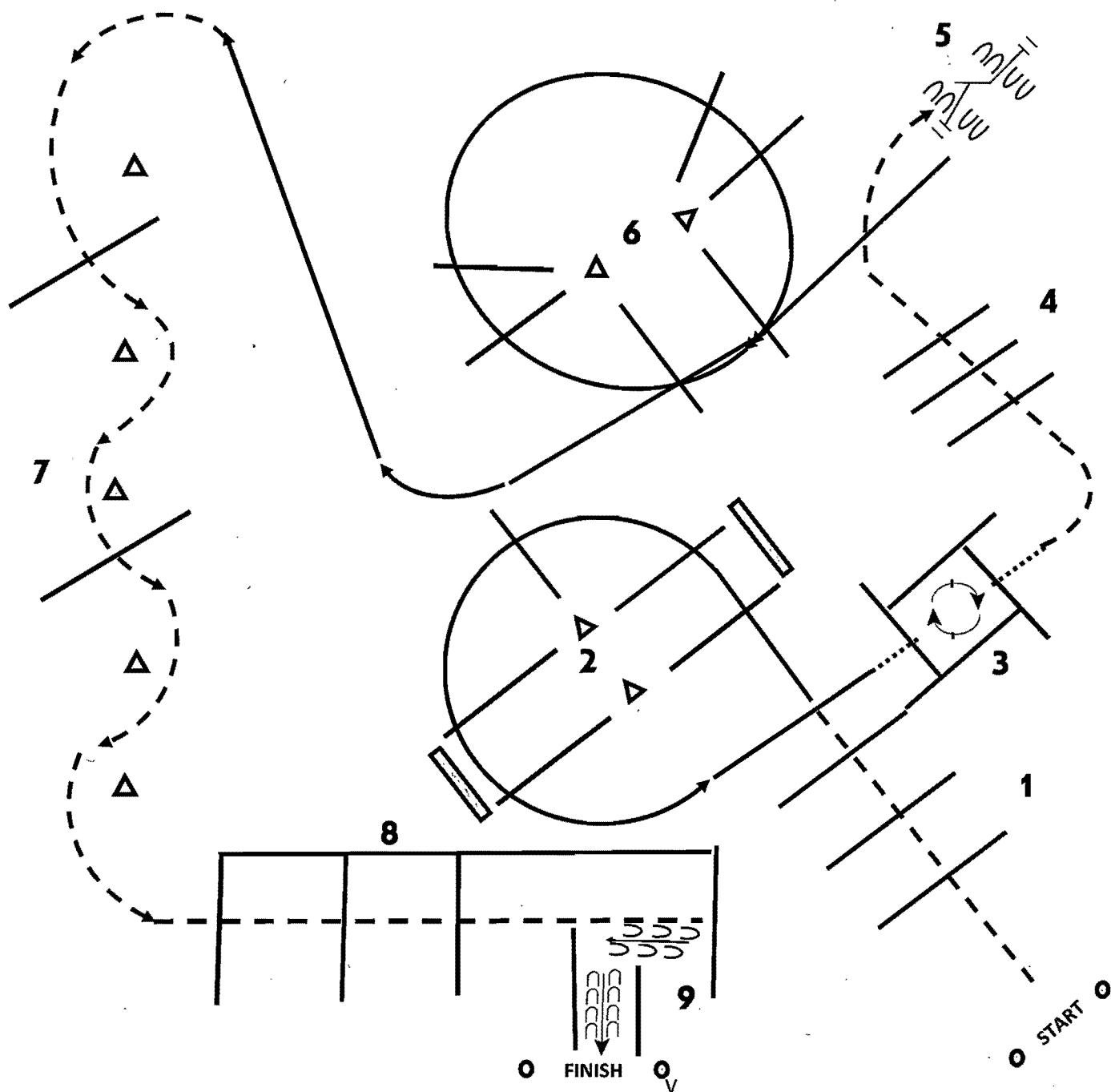


**PATTERN BOOK**

**ATHENS**

**SPECIAL EVENT**

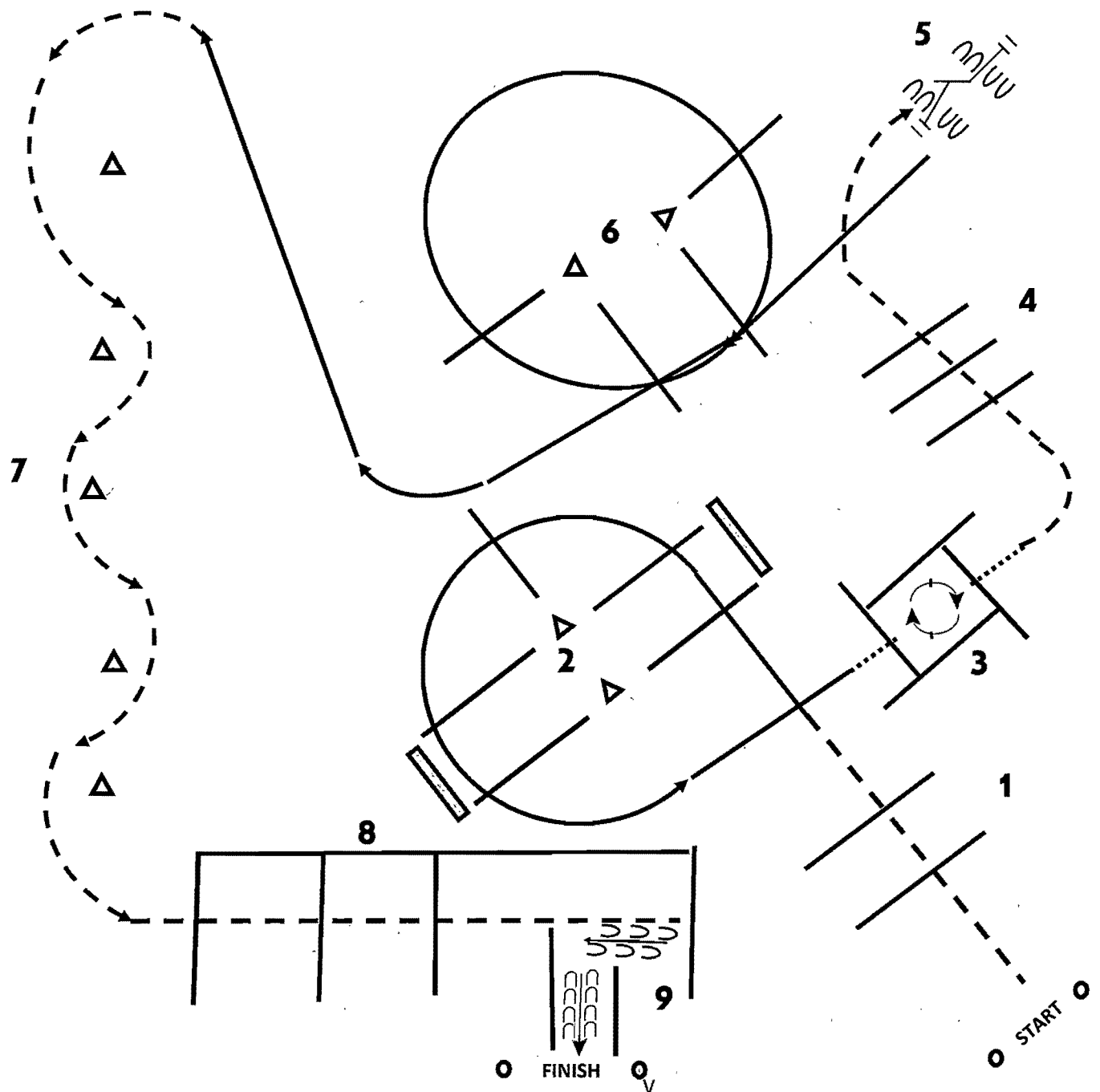
1. JOG OVER POLES
2. LEFT LEAD LOPE OVER POLES AROUND CIRCLE
3. STOP WALK INTO BOX360 EITHER DIRECTION WALK OUT OF BOX
4. JOG OVER POLES TO GATE
5. RIGHT HAND PUSH GATE
6. RIGHT LEAD LOPE OVER POLES
7. BREAK TO JOG THROUGH SERPENTINE OVER POLES
8. JOG INTO CHUTE OVER POLES & STOP
9. BACK DOG LEG TO FINISH



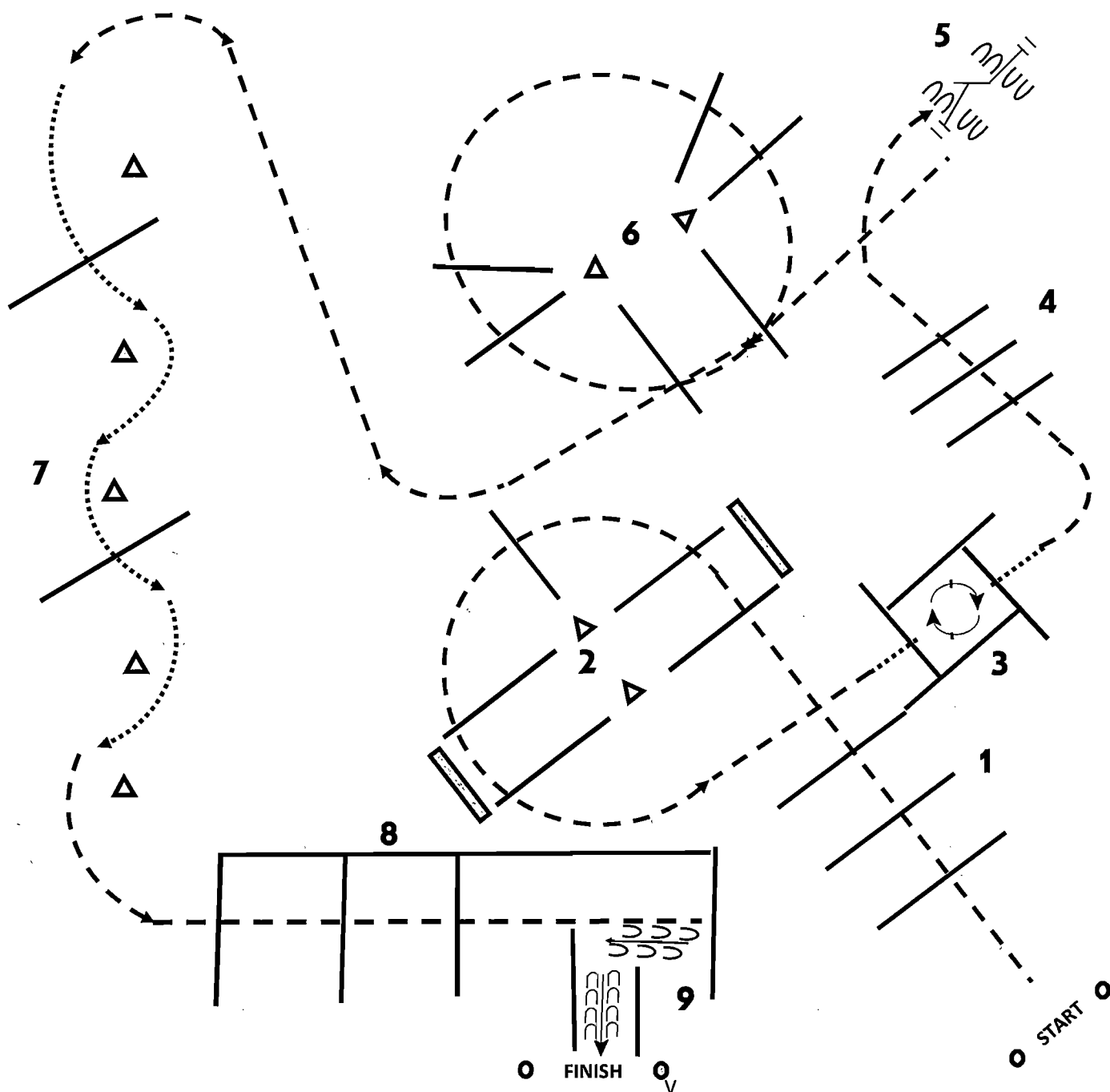
SUMMER JUBILEE : WED. JULY 6TH L1 GREEN , L1 AMATEUR , L1 YOUTH ,

COPYRIGHT 2022 A/S TRAIL

1. JOG OVER POLES
2. LEFT LEAD LOPE OVER POLES AROUND CIRCLE
3. STOP WALK INTO BOX360 EITHER DIRECTION WALK OUT OF BOX
4. JOG OVER POLES TO GATE
5. RIGHT HAND PUSH GATE
6. RIGHT LEAD LOPE OVER POLES
7. BREAK TO JOG THROUGH SERPENTINE OVER POLES
8. JOG INTO CHUTE OVER POLES & STOP
9. BACK DOG LEG TO FINISH



1. JOG OVER POLES
2. JOG OVER POLES AROUND CIRCLE
3. STOP WALK INTO BOX 360 EITHER DIRECTION WALK OUT OF BOX
4. JOG OVER POLES TO GATE
5. RIGHT HAND PUSH GATE
6. JOG OVER POLES
7. BREAK TO WALK THROUGH SERPENTINE OVER POLES
8. JOG INTO CHUTE OVER POLES & STOP
9. BACK DOG LEG TO FINISH





# PATTERN BOOK

ATHENS

S/C 1

Slc1

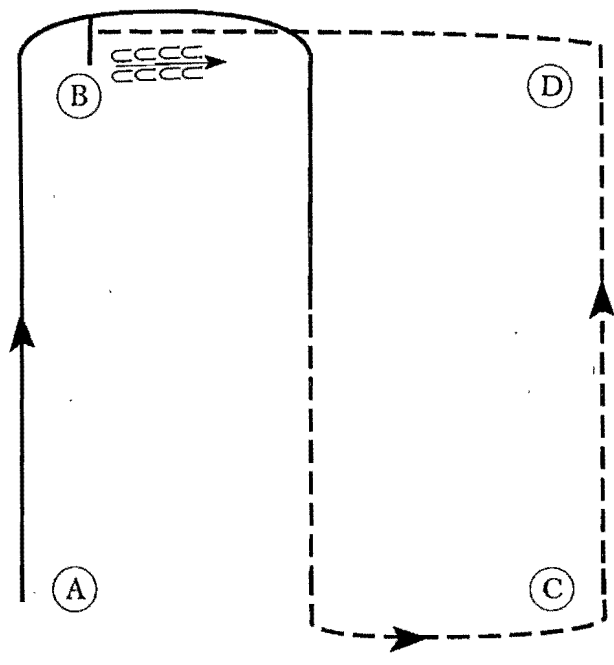
# Athens Summer Jubilee

## L1 Am L1 Youth Rookie Equitation

Show Date: . . .

W W W . H O R S E S H O W P A T T E R N S . C O M

W W W . H O R S E S H O W P A T T E R N S . C O M



Be ready at A.

1. Canter on the right lead to and around B.
2. Halfway between B and C, break to the trot.
3. Posting trot on the right diagonal to C.
5. At C, change diagonals and continue to trot to D.
6. At D, sitting trot to B.
7. At B, stop and back one horse length.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	=====
Leg Yield	
Lead Change	///
Back	←←←←←
Marker	(B)
Sidepass	←-----←
Hand Gallop	-----

[HSE/1-25]

**Pattern Provided by:**  
*Judges*

sk1

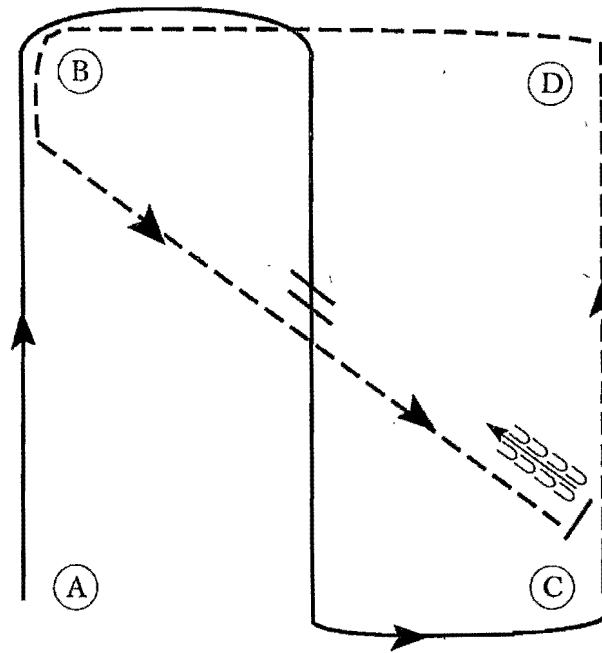
# Athens Summer Jubilee

## Amateur, Select, Youth Equitation

Show Date

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Be ready at A.

1. Canter on the right lead to and around B.
2. Halfway between B and C, change leads.
3. Canter on left lead to and around C.
4. Posting trot on the left diagonal from C to D.
5. At D, change diagonals and continue to trot to B.
6. At B, sitting trot to C.
7. Stop and back one horse length at C.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	
Back	←←←←←
Marker	Ⓚ
Sidepass	←←←←←
Hand Gallop	-----

[HSE/2-25]

Pattern Provided by:  
*Judges*



5/21

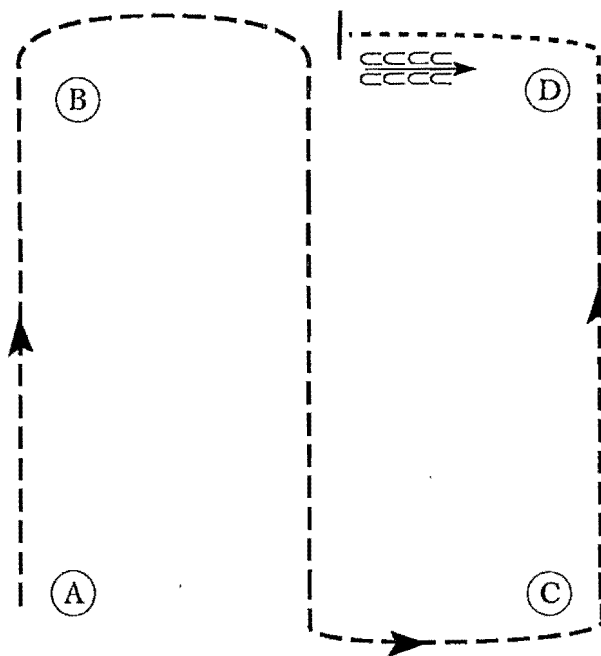
# Athens Summer Jubilee

## Hunt Seat Equitation W/T

Show Date

W W W . H O R S E S H O W P A T T E R N S . C O M

W W W . H O R S E S H O W P A T T E R N S . C O M



Be ready at A.

1. Posting trot to and around B on the left diagonal.
2. Halfway between B and C, change diagonals.
3. Posting trot on the right diagonal to and around C.
4. Continue to trot to D.
5. At D, walk.
6. Walk until halfway to B, stop and back one horse length.

Walk	-----
Trot	- - - - -
Extended Trot	-----
Canter	-----
Leg Yield	
Lead Change	-----
Back	-----
Marker	(B)
Sidepass	-----
Hand Gallop	-----

[HSE/WT-25]

Pattern Provided by:

Judges

slc,

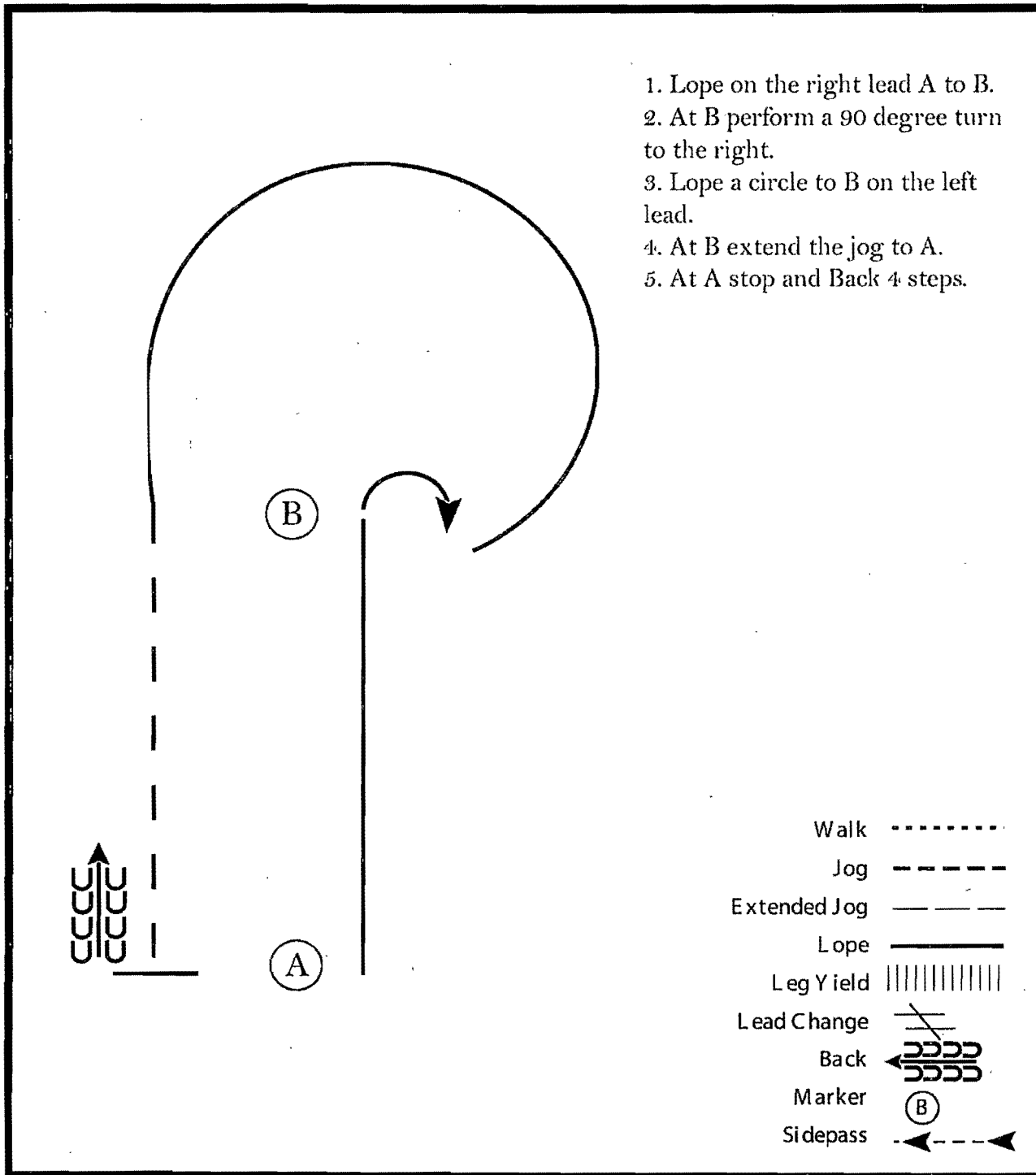
# Athens Summer Jubilee

## Western Horsemanship (Level 1)

Show Date

W W W . H o r s e S h o w P a t t e r n s . c o m

W W W . H o r s e S h o w P a t t e r n s . c o m



1. Lope on the right lead A to B.
2. At B perform a 90 degree turn to the right.
3. Lope a circle to B on the left lead.
4. At B extend the jog to A.
5. At A stop and Back 4 steps.

Walk	.....
Jog	-----
Extended Jog	-----
Lope	—————
Leg Yield	
Lead Change	↘
Back	← CCCC
Marker	⊙ B
Sidepass	←-----→

[WH/2-7]

Pattern Provided by:  
*Judges*

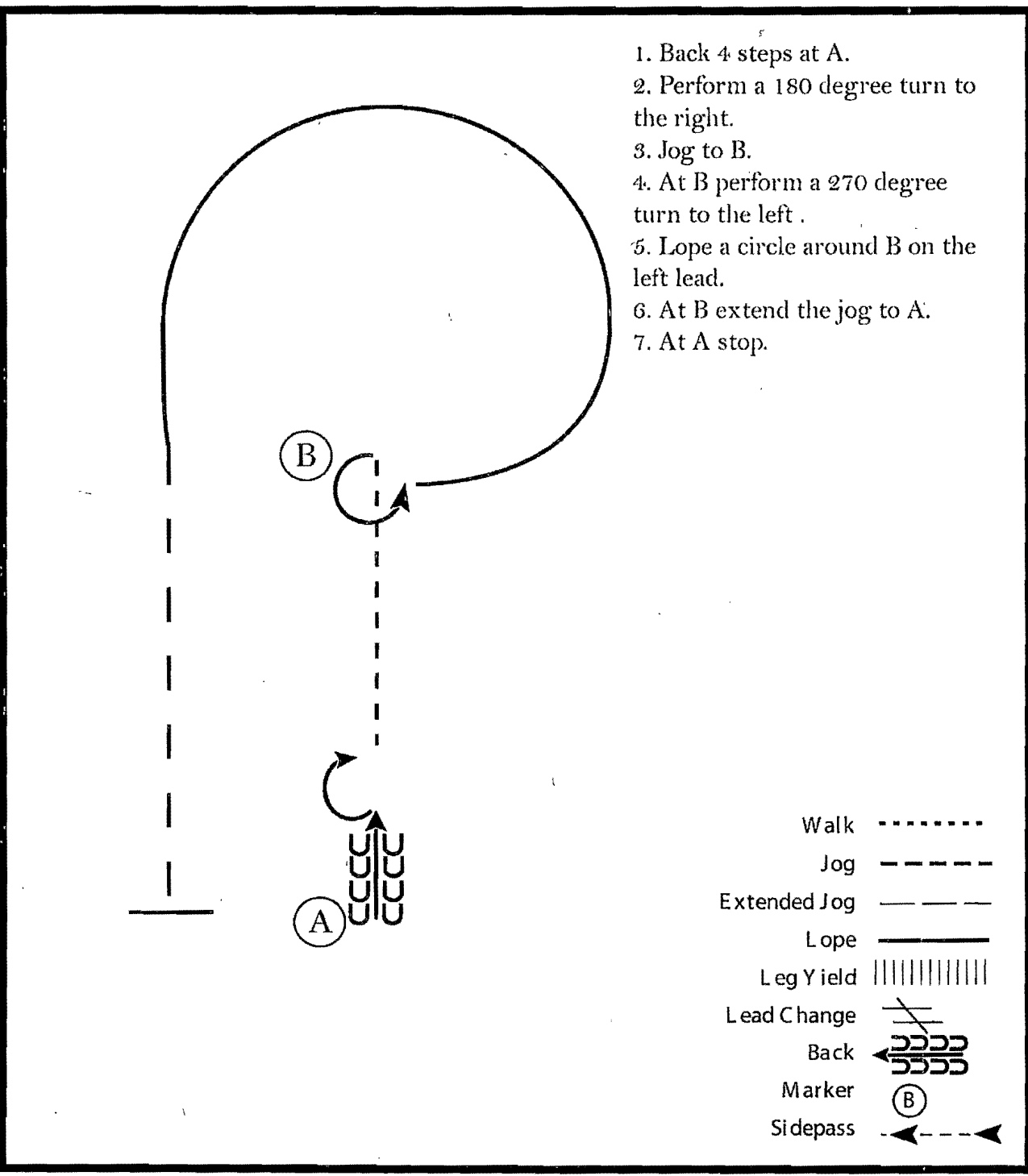
# Athens Summer Jubilee

## Youth Amateur and Select

Show Date:

W W W . H o r s e S h o w P a t t e r n s . c o m

W W W . H o r s e S h o w P a t t e r n s . c o m



1. Back 4 steps at A.
2. Perform a 180 degree turn to the right.
3. Jog to B.
4. At B perform a 270 degree turn to the left .
5. Lope a circle around B on the left lead.
6. At B extend the jog to A.
7. At A stop.

Walk	.....
Jog	- - - - -
Extended Jog	— — — — —
Lope	—————
Leg Yield	
Lead Change	X
Back	←←←←←
Marker	Ⓚ
Sidepass	← - - - - →

Pattern Provided by:  
*Judges*

[WH/2-8]

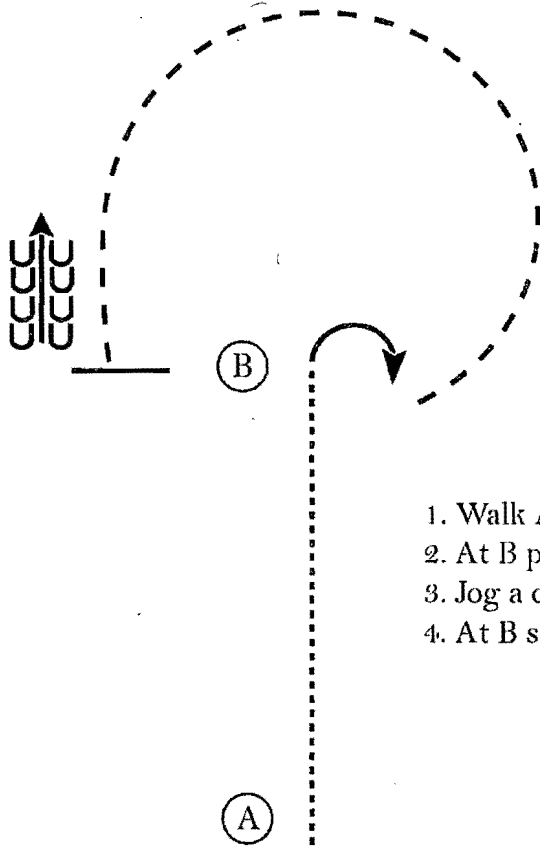
# Athens Summer Jubilee

## Western Horsemanship (All Walk Trot)

Show Date: \_\_\_\_\_

W W W . H O R S E S H O W P A T T E R N S . C O M

W W W . H O R S E S H O W P A T T E R N S . C O M



1. Walk A to B
2. At B perform a 90 degree turn to the right
3. Jog a circle around B
4. At B stop and back 4 steps

Walk	.....
Jog	- - - - -
Extended Jog	— — — — —
Lope	—————
Leg Yield	
Lead Change	↗ ↘
Back	←←←←←
Marker	(B)
Sidepass	→ - - - - ←

[WH/WT-7]

Pattern Provided by:  
*Judges*

SLC 1

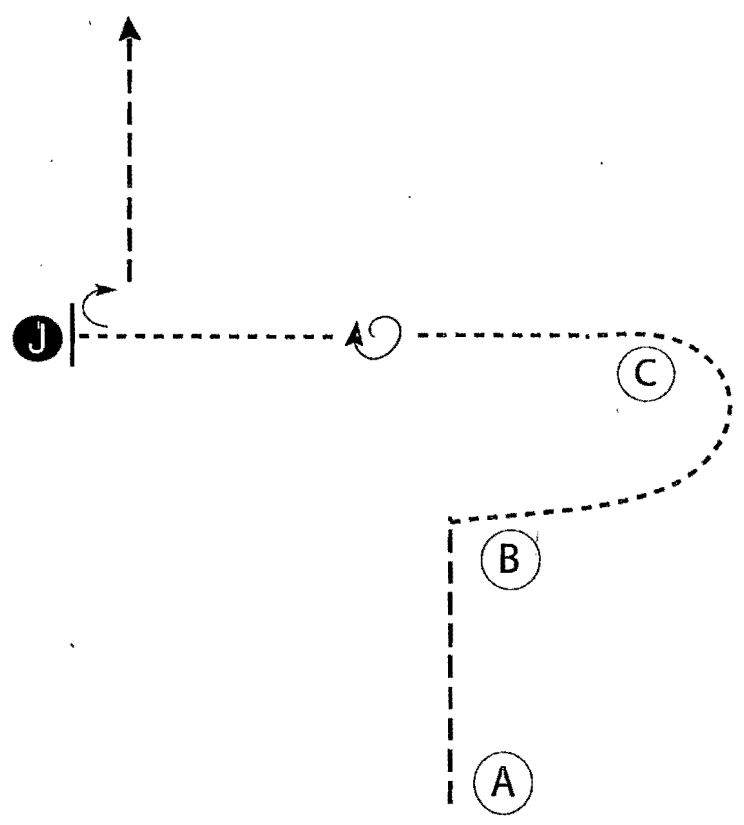
# Athens Summer Jubilee

## Showmanship (Level 1 and Rookie)

Show Date

W W W . H O R S E S H O W P A T T E R N S . C O M

W W W . H O R S E S H O W P A T T E R N S . C O M



Be ready at A.

1. Trot to B.
2. Walk from B and around C as shown.
3. Halfway between C and the judge, stop and do a 360 degree turn.
4. Walk to judge and set up for inspection.
5. When dismissed, do a 90 degree turn and trot away.

- Walk -----
- Trot - - - - -
- Back ←-----
- Marker (B)
- Judge (J)

[S/1-21]

Pattern Provided by:  
*Judges*

S/C,

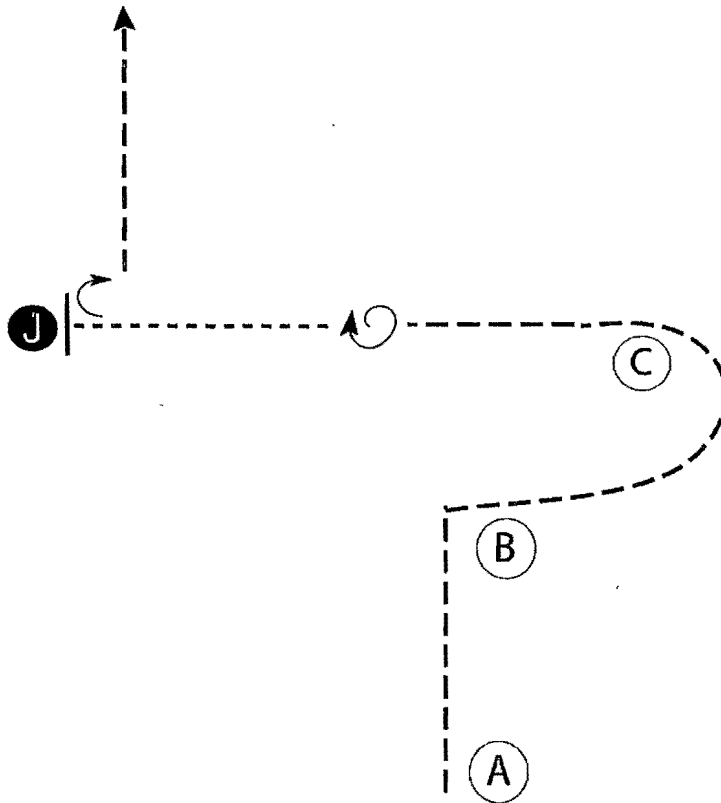
# Athens Summer Jubilee

## Youth Amateur and Select Showmanship

Show Date \_\_\_\_\_

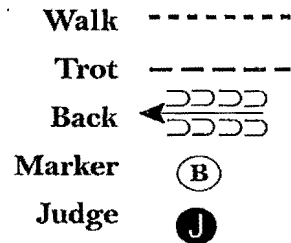
w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



Be ready at A.

1. Trot around B and C as shown.
2. Halfway between C and the judge, stop and do a 360 degree turn.
3. Walk to judge and set up for inspection.
4. When dismissed, do a 90 degree turn and trot away.



[S/3-21]

Pattern Provided by:

*Judges*

5/21

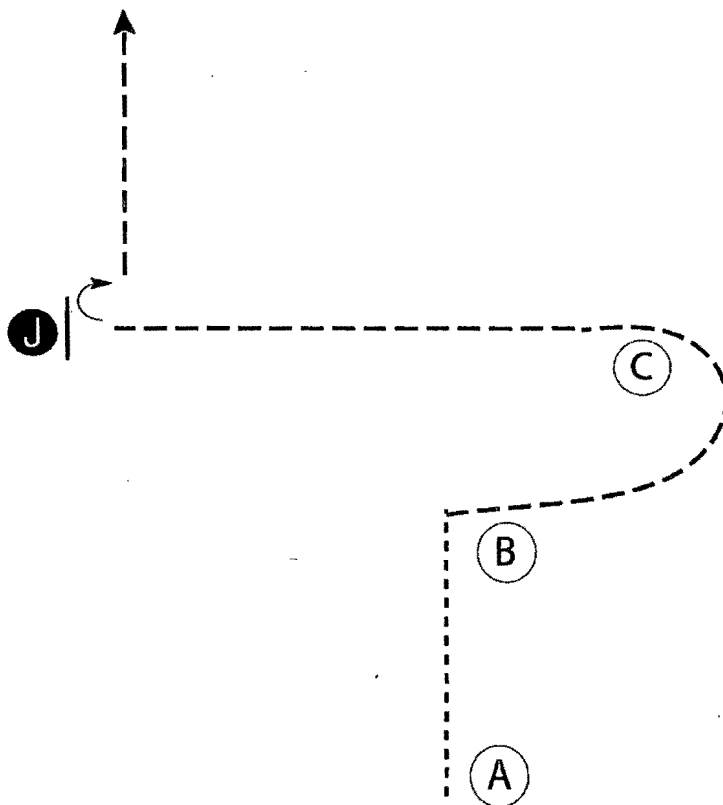
# Athens Summer Jubilee

## All Walk Trot Showmanship

Show Date: ...

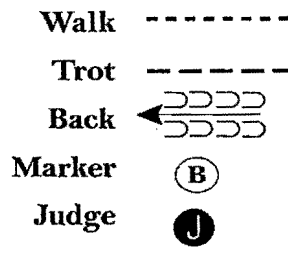
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www.HorseShowPatterns.com



Be ready at A.

1. Walk to B.
2. Trot from B and around C as shown.
3. Continue to trot to judge and set up for inspection.
4. When dismissed, do a 90 degree turn and trot away.



[SWT-21]

Pattern Provided by:  
*Judges*

sk1

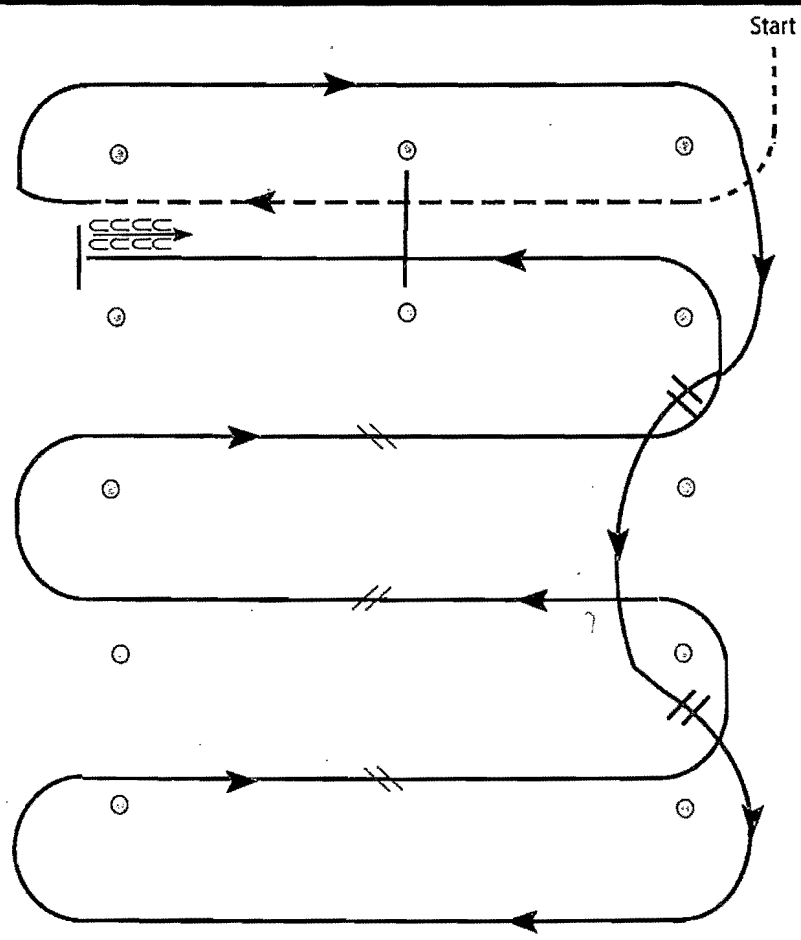
# Athens Summer Jubilee

## Western Riding (All Level 1)

Show Date:

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Walk, transition to jog, jog over log.
2. Transition to right lead and lope around end.
3. First line change.
4. Second line change. Lope around end of arena.
5. First crossing change.
6. Second crossing change.
7. Third crossing change.
8. Lope over log.
9. Lope, stop and back.

[WR/GP-4]

Pattern Provided by:

*Judges*



561

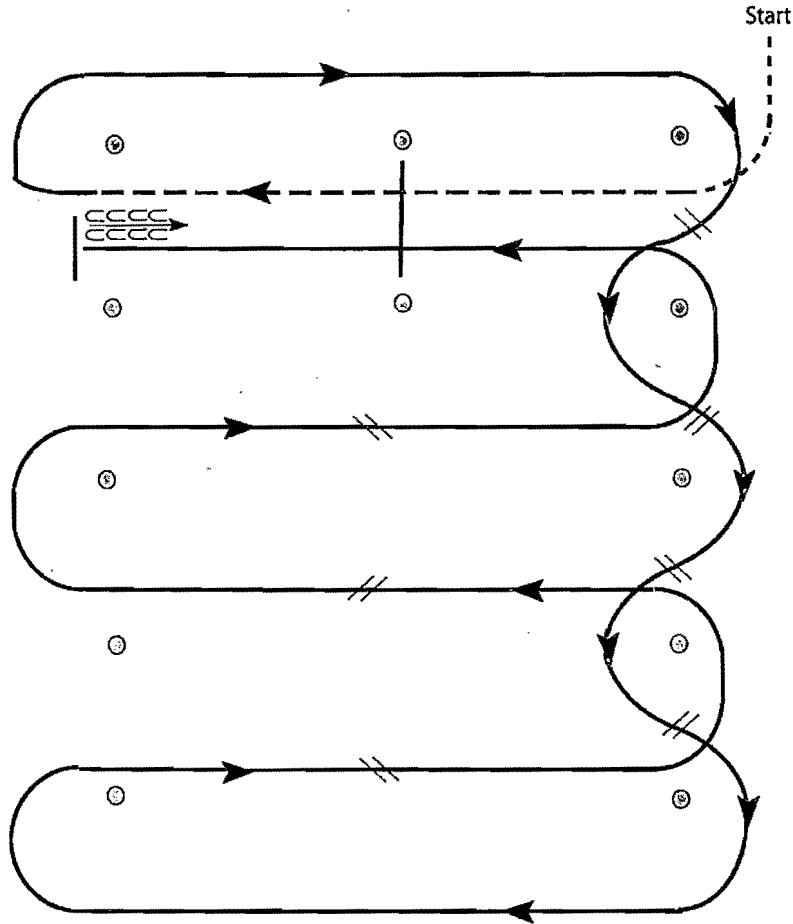
# Athens Summer Jubilee

## Western Riding (Youth, Open, Amateur )

Show Date: .....

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1. Walk, transition to jog, jog over log.
2. Transition to right.
3. First line change.
4. Second line change.
5. Third line change.
6. Fourth line change.
7. First crossing change.
8. Second crossing change.
9. Third crossing change.
10. Lope over log.
11. Lope, stop and back.

[WR/OP-4]

**Pattern Provided by:**

*Judges*

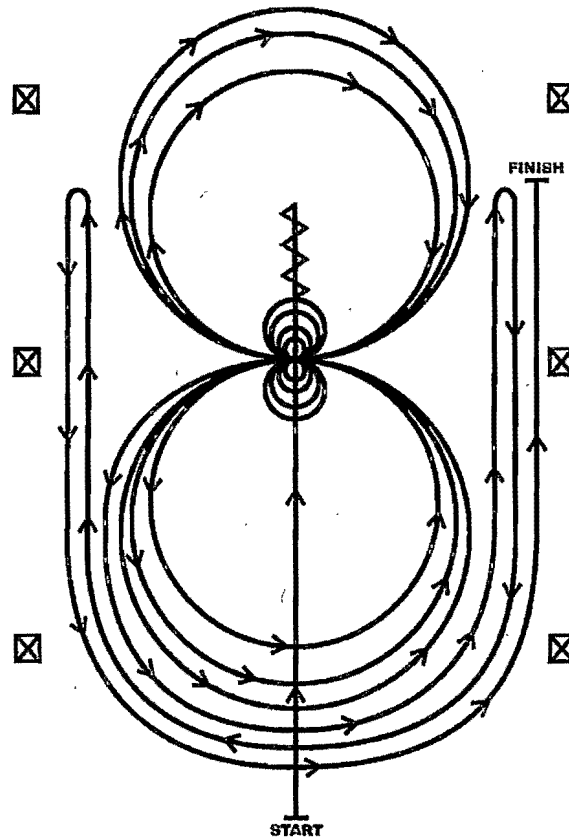
sk

# Athens Summer Jubilee

## Reining (Level 1)

Show Date:

### REINING PATTERN 9



1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least ten feet (three meters). Hesitate.
2. Complete four spins to the right. Hesitate.
3. Complete four and one-quarter spins to the left so that horse is facing the left wall or fence. Hesitate.
4. Beginning on the left lead, complete three circles to the left: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
5. Complete three circles to the right: the first circle small and slow; the next two circles large and fast. Change leads at the center of the arena.
6. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
7. Continue back around the previous circle but do not close this circle. Run up the left side of the arena past the center marker and do a left rollback at least twenty feet (six meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up right side of the arena past the center marker and do a sliding stop at least twenty feet (six meters) from the wall or fence. Hesitate to demonstrate completion of the pattern.

[R/AQHAP-9]

Pattern Provided by:

Judges

S/c<sub>1</sub>

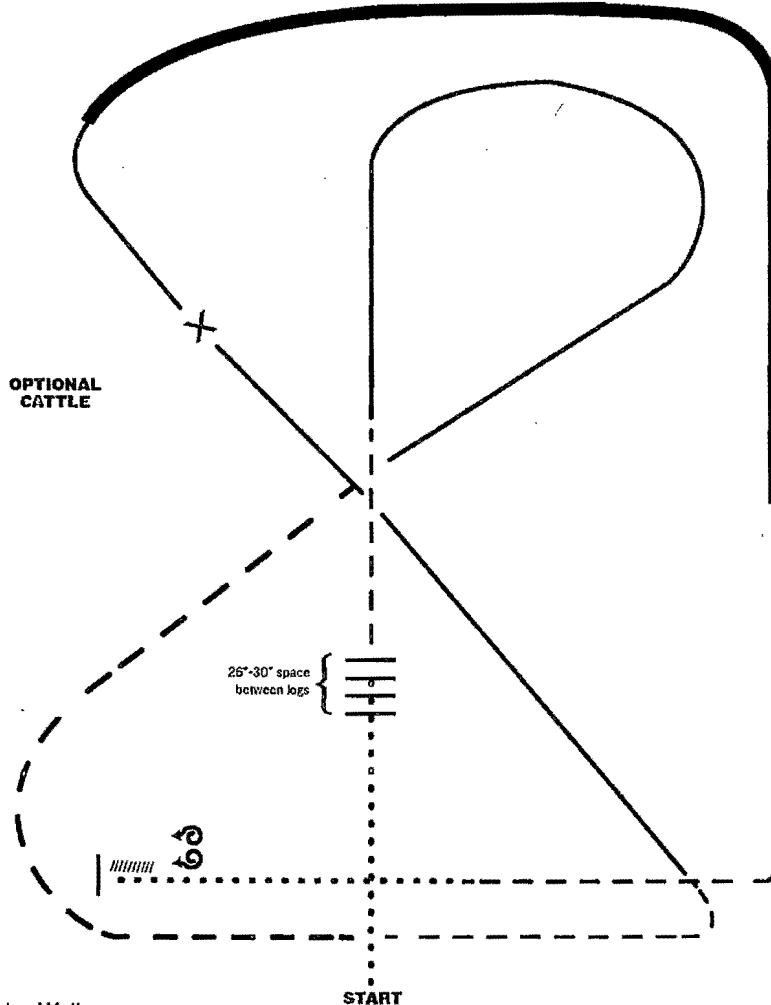
# Athens Summer Jubilee

## Ranch Riding (All)

Show Date:

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1. Walk
2. Walk over logs
3. Trot
4. Lope right lead
5. Extended trot
6. Trot
7. Lope left lead
8. Change leads (simple or flying)
9. Right lead, extended lope
10. Collect Lope
11. Trot
12. Walk
13. Stop and back
14. 360 degree turn each direction (either direction 1st) (L-R or R-L)

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

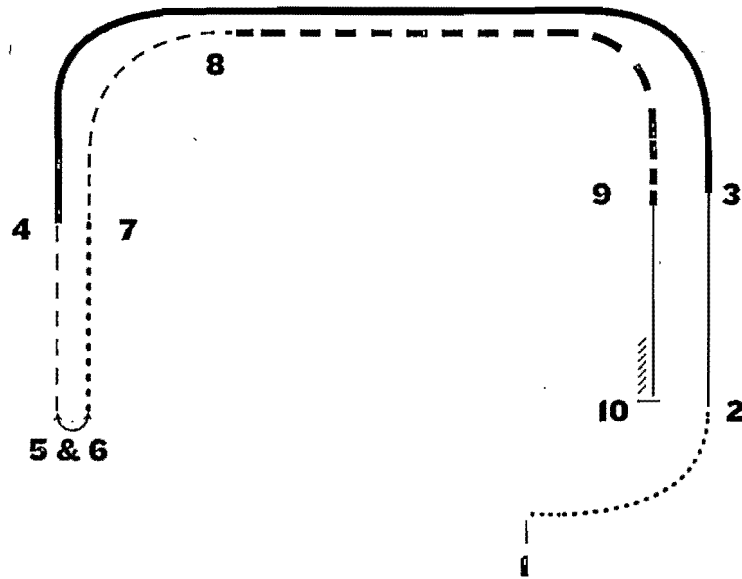
[RR/AQHA-5]

Pattern Provided by:

*Judges*

## OPTIONAL VRH AND RHC RANCH RIDING PATTERN 2

Slc  
2 |



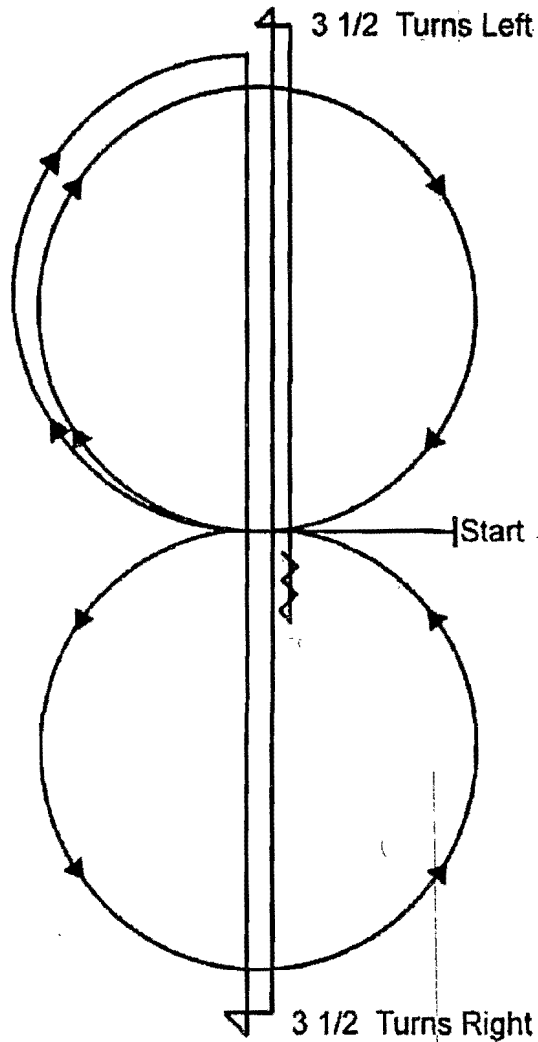
When establishing the course, the following distances are suggested. Patterns may begin in either direction and markers are optional.

1. Walk from 1 to 2 - 30 feet
2. Lope from 2 to 3 - 150 feet
3. Extended Lope from 3 to 4 - 200 feet
4. Trot from 4 to 5 - 120 feet
5. Stop at 5; reverse (either direction)
6. Extended Walk from 6 to 7 - 75 feet
7. Trot from 7 to 8 - 90 feet
8. Extended Trot from 8 to 9 - 240 feet
9. Lope from 9 to 10 - 150 feet
10. Stop and Back at 10 - approximately one horse length

Walk	.....
Extended Walk	.....
Trot	.....
Extended Trot	-----
Lope	—————
Extended Lope	—————
Back	///////

## VRH AND RHC RANCH REINING PATTERN 6

S/c  
1



**Mandatory Marker along Fence or Wall** The judge shall indicate with markers on arena wall or fence the center of pattern. Judge shall also place markers on fence or wall at least 50' from each end of the arena.

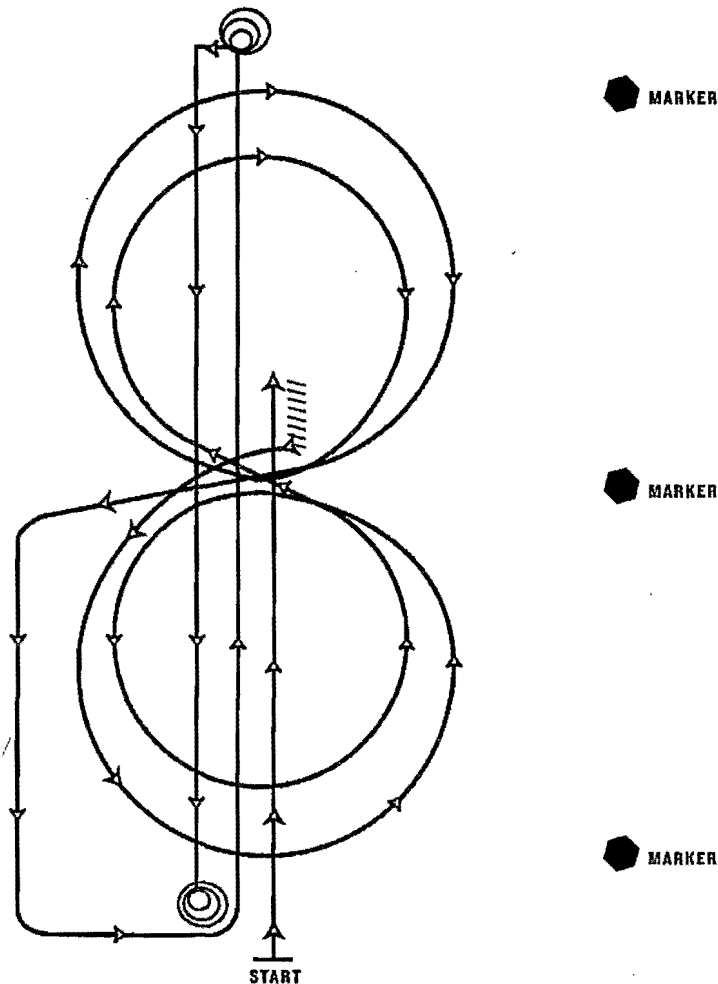
Ride pattern as follows: Trot to center of arena and stop or walk before departure. Start pattern facing toward judge.

1. Beginning on right lead, lope one circle to the right. Change leads at center of arena.
2. Complete one circle to the left. Change leads at center of arena.
3. Begin a circle to the right, but do not close this circle. Run down center of arena, past the end marker, and do a sliding stop.
4. Complete 3 1/2 spins to the right.
5. Run up to other end of arena, past the end marker, do a sliding stop.
6. Complete 3 1/2 spins to the left.
7. Run past the center marker and do a sliding stop. Back at least 10 feet. Hesitate to show completion pattern.

5/c 1

### WORKING COW HORSE PATTERN 5

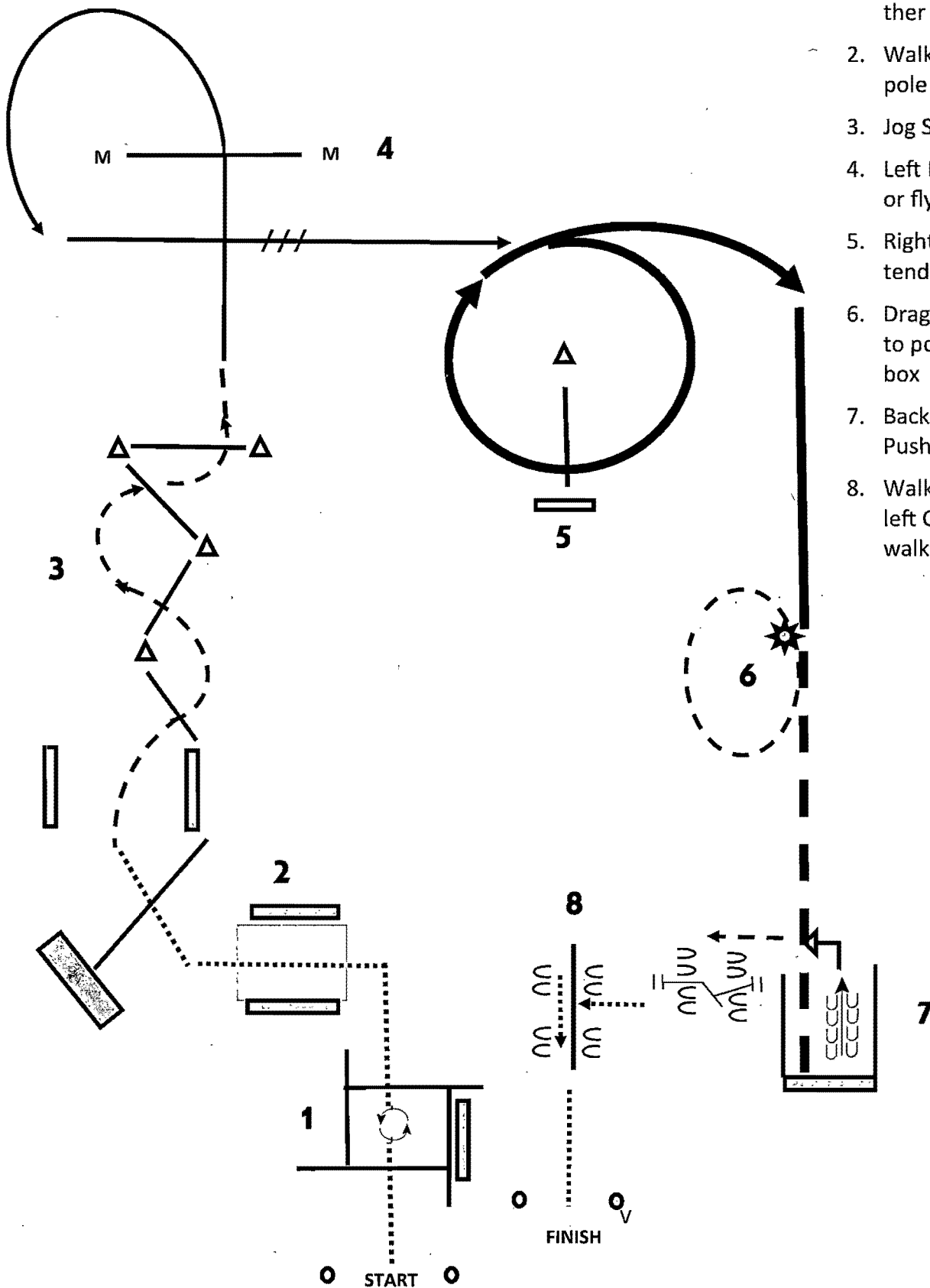
This pattern works best when the exhibitor and cattle enter from the same end of arena.



1. Start at end of arena. Run past the center marker and stop. Back up at least 10 feet. Complete 1/4 turn to the left.
2. Complete 2 circles to the left, the first one large and fast, and the second one small and slow. Change leads at the center of the arena.
3. Complete two circles to the right, the first one small and slow, the second one large and fast. Change leads at the center of the arena.
4. Continue around end of arena without breaking gait or changing leads, run down center of arena past end marker; come to a square sliding stop.
5. Complete 3 1/2 spins to the right.
6. Run down center of arena past end marker and come to a square sliding stop.
7. Complete 3 1/2 spins to the left. Hesitate to complete pattern.

#### Pattern 5

- |                                  |                      |
|----------------------------------|----------------------|
| 1. Stop and back up and 1/4 turn | 4. Stop              |
| 2. Left circles                  | 5. 3 1/2 right spins |
| 3. Right circles                 | 6. Stop              |
|                                  | 7. 3 1/2 left spins  |

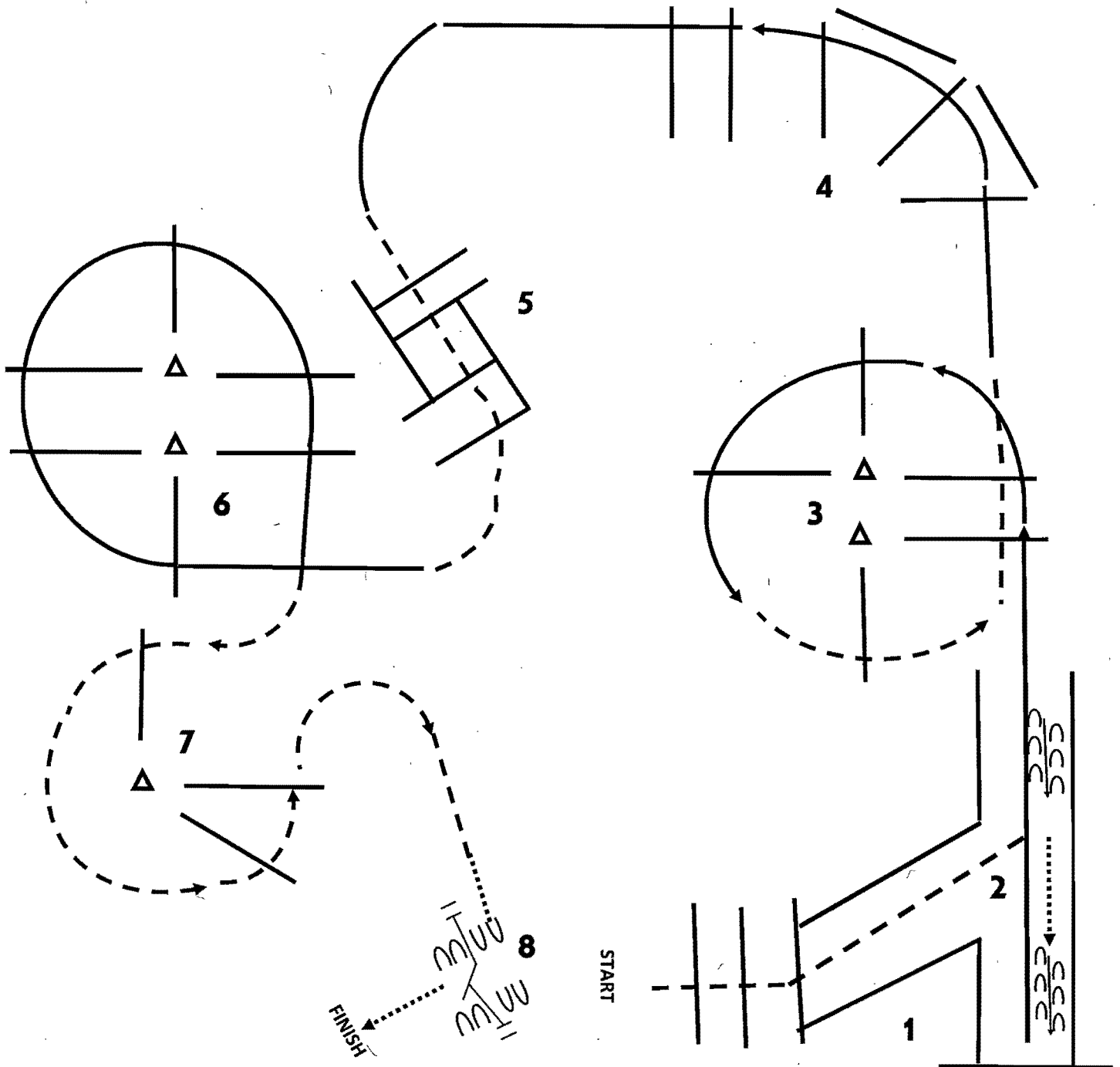


1. Walk into box. Turn 360° either direction, Walk Out
2. Walk over bridge and over pole
3. Jog Serpentine Over Poles
4. Left Lead over jump simple or flying lead change
5. Right Lead Over Poles extended lope to mailbox
6. Drag log to right and return to position extended jog to box
7. Back to Gate. Right Hand Push on Gate
8. Walk to pole and Side Pass left Over pole. Pivot left and walk to Finish

**LEGEND—**

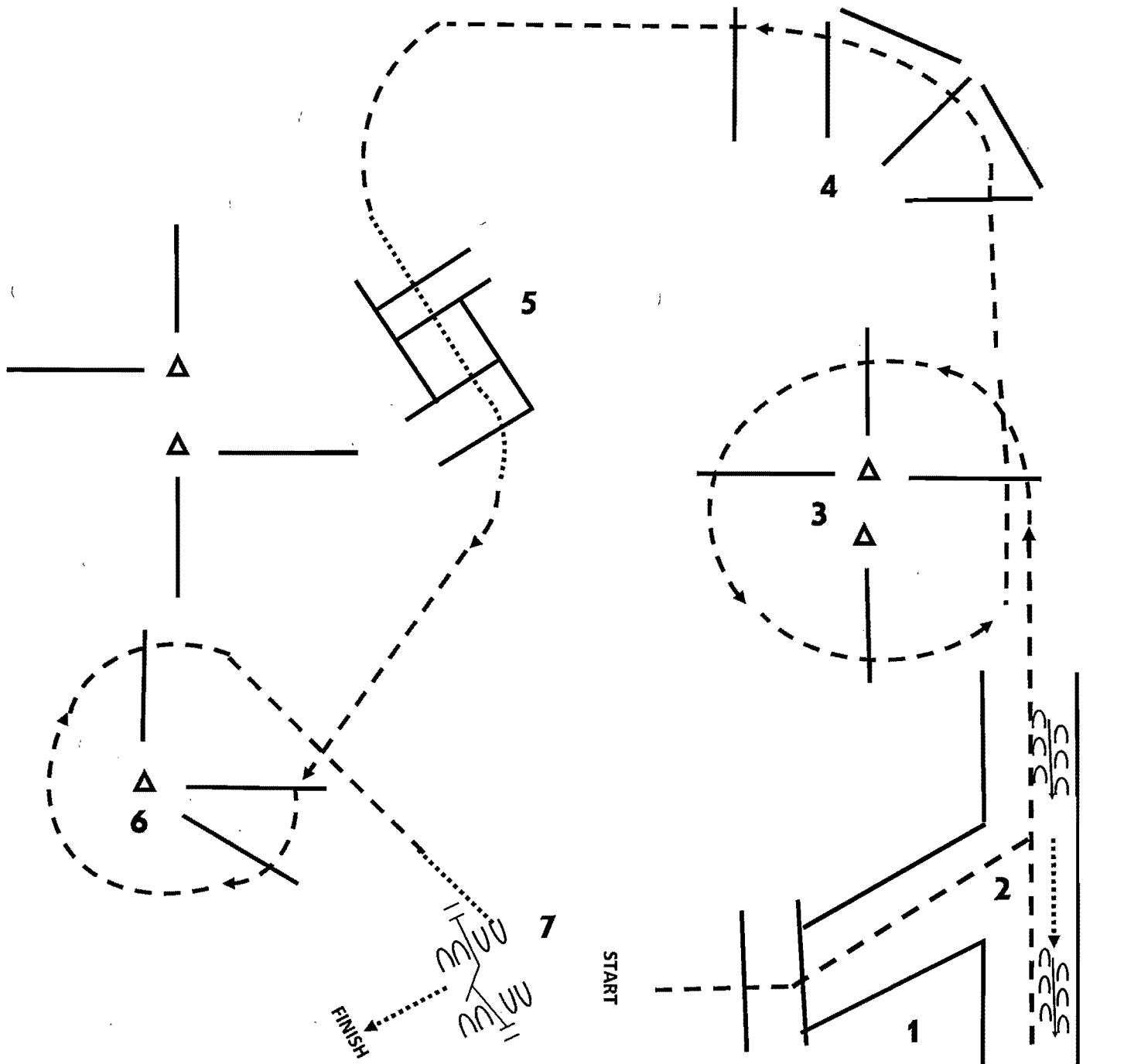
- WALK— ..... →
- JOG— - - - - - →
- LOPE— ———— →
- BACK— <-----

1. Jog over poles into chute stop and back up
2. lope out left lead
3. left lead lope first four poles break to jog over three poles
4. left lead lope over poles
5. break to jog over poles through box
6. right lead lope over poles
7. break to jog over poles
8. break to walk to right hand push gate turn left to finish

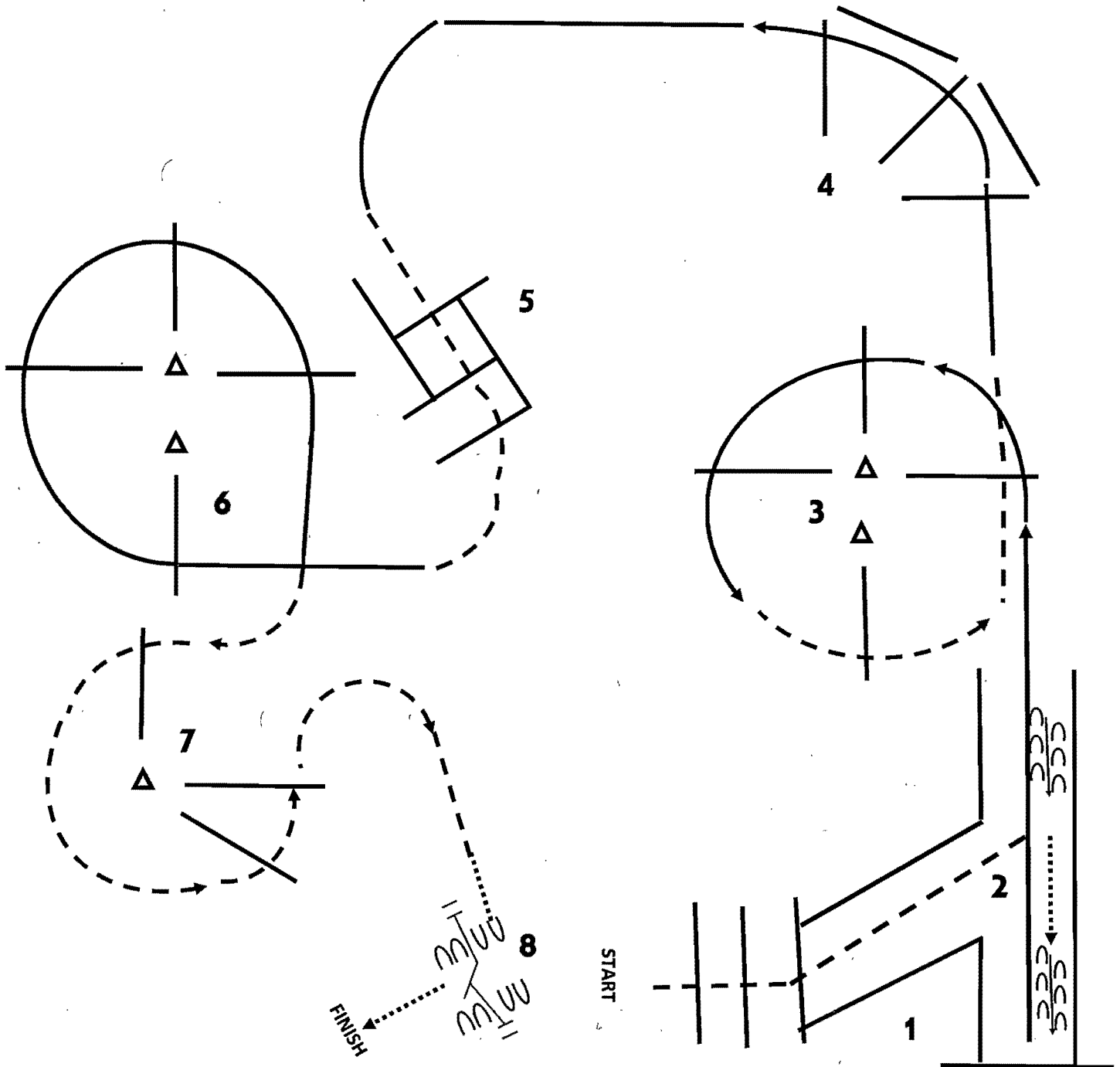


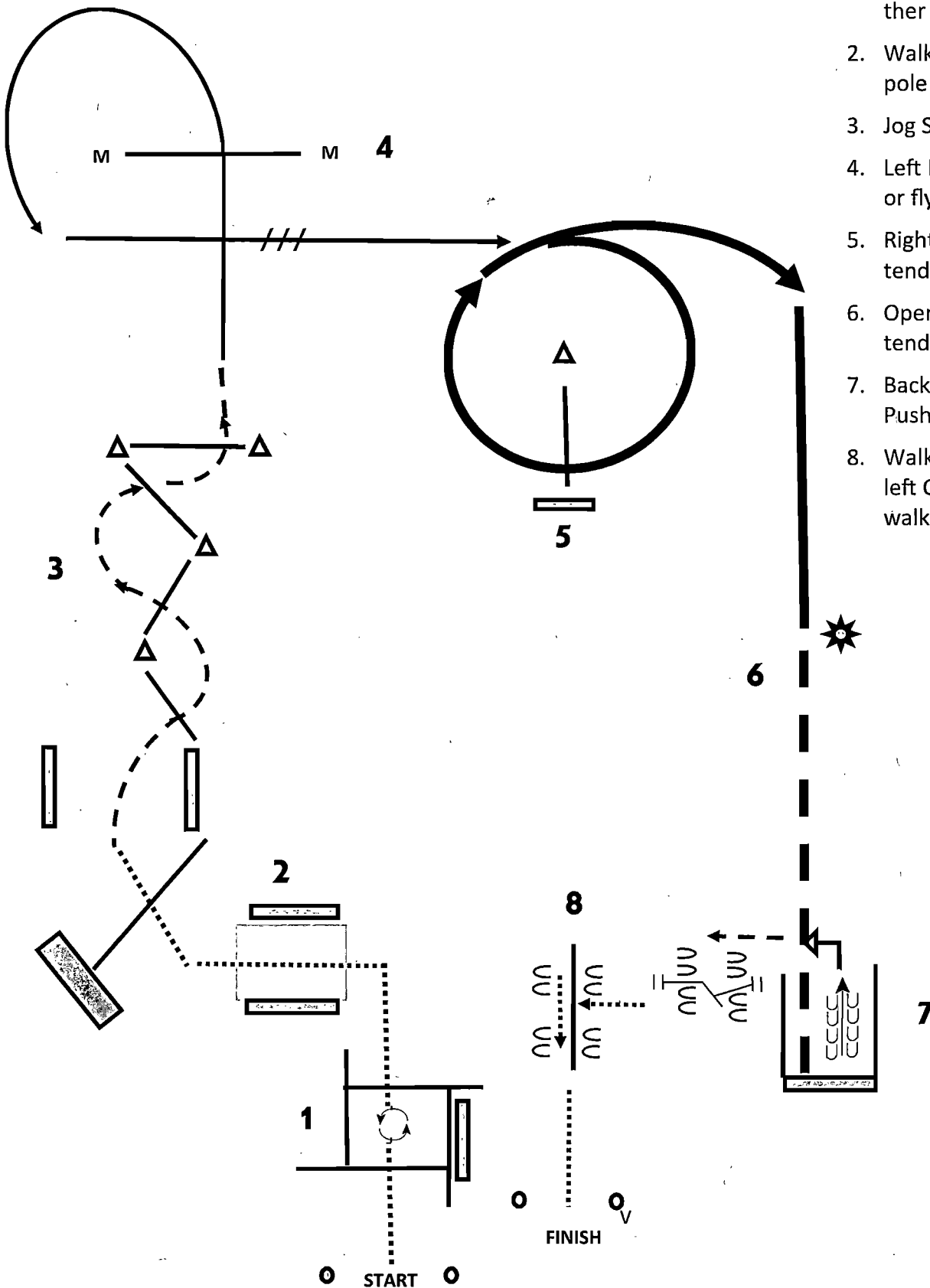


1. Jog over poles into chute stop and back up
2. jog out of chute
3. jog left over poles
4. continue to jog left over poles
5. break to walk over poles through box
6. jog right over poles
7. break to walk to right hand walk through gate turn left to finish



1. Jog over poles into chute stop and back up
2. lope out left lead
3. left lead lope first four poles break to jog over three poles
4. left lead lope over poles
5. break to jog over poles through box
6. right lead lope over poles
7. break to jog over poles
8. break to walk to right hand push gate turn left to finish





1. Walk into box. Turn 360° either direction, Walk Out
2. Walk over bridge and over pole
3. Jog Serpentine Over Poles
4. Left Lead over jump simple or flying lead change
5. Right Lead Over Poles extended lope to mailbox
6. Open mailbox / close extended trot into box
7. Back to Gate. Right Hand Push on Gate
8. Walk to pole and Side Pass left Over pole. Pivot left and walk to Finish

**LEGEND—**

- WALK— .....
  - JOG— - - - -
  - LOPE— ———
  - BACK— <img alt="Backward arrow symbol" data-bbox="880 935 930 950"/>

# PATTERN BOOK

ATHENS

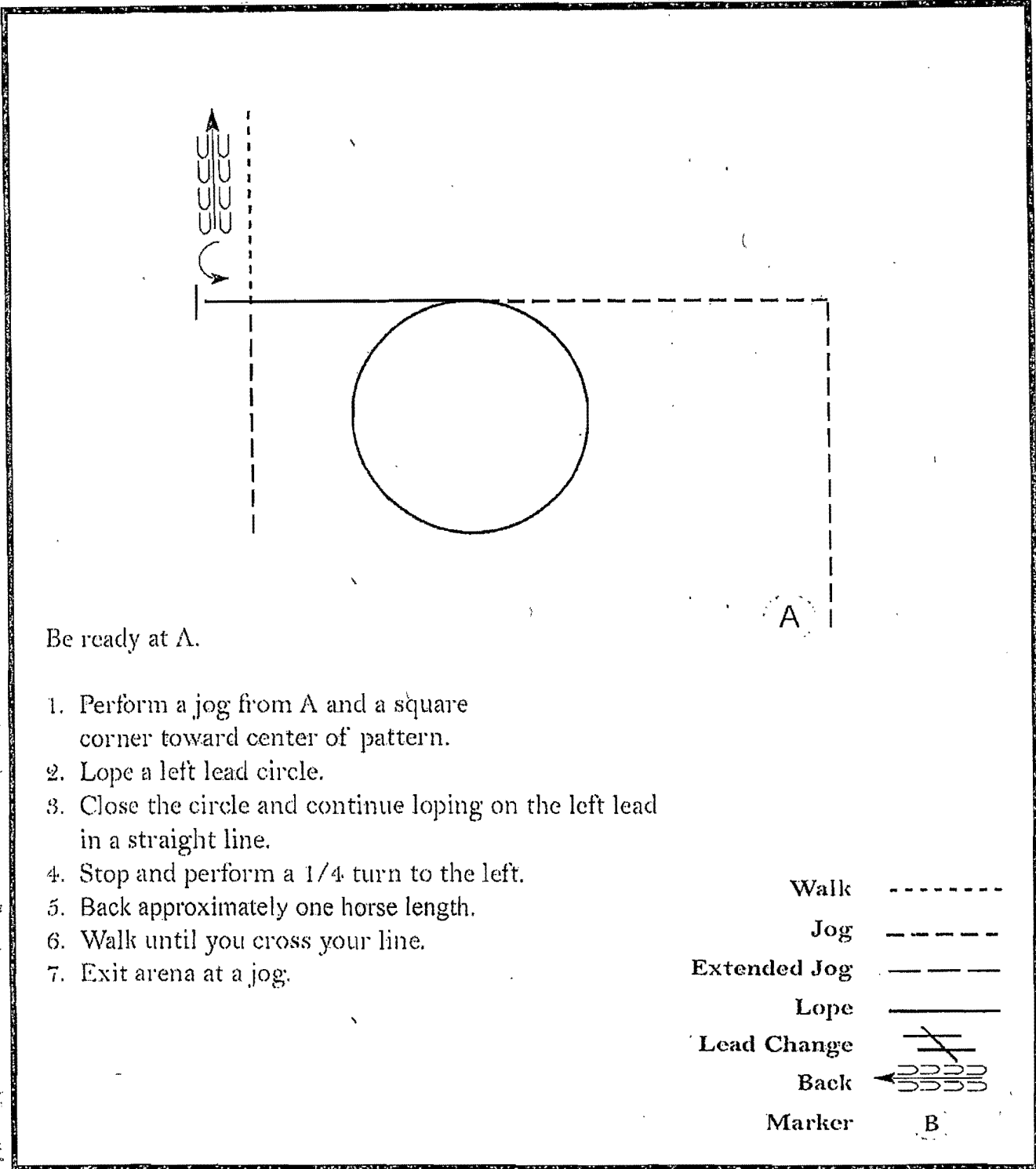
S/C 2

skc

# Horse Show

Horsemanship (All except WTT)

Show Date:



[WH/1-104]

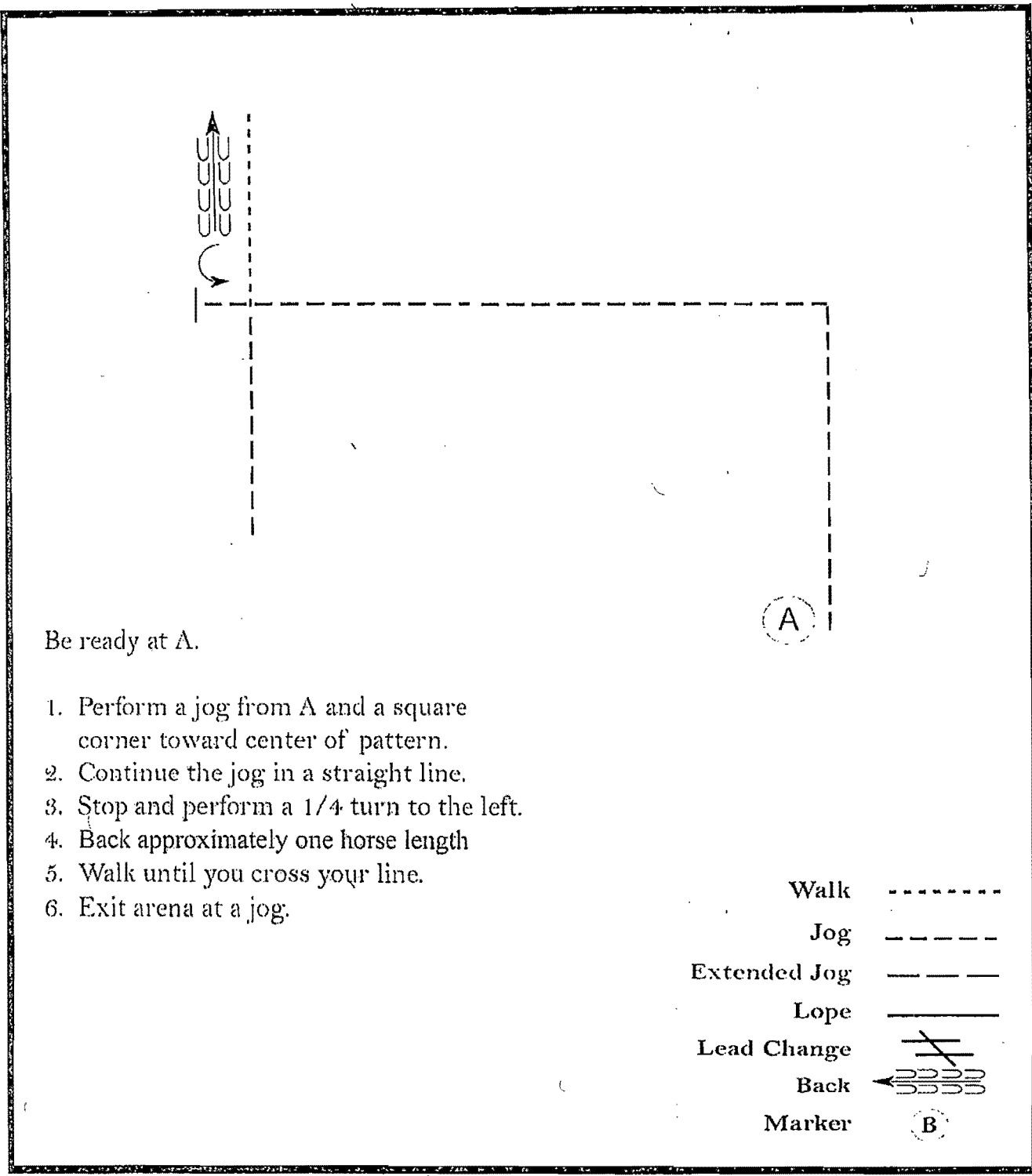
Pattern Provided by:

stc2

# Horse Show

## Horsemanship (Walk Trot)

Show Date:



Be ready at A.

1. Perform a jog from A and a square corner toward center of pattern.
2. Continue the jog in a straight line.
3. Stop and perform a 1/4 turn to the left.
4. Back approximately one horse length
5. Walk until you cross your line.
6. Exit arena at a jog.

Walk	-----
Jog	-----
Extended Jog	-----
Lope	-----
Lead Change	
Back	
Marker	(B)

[WH/WT-104]

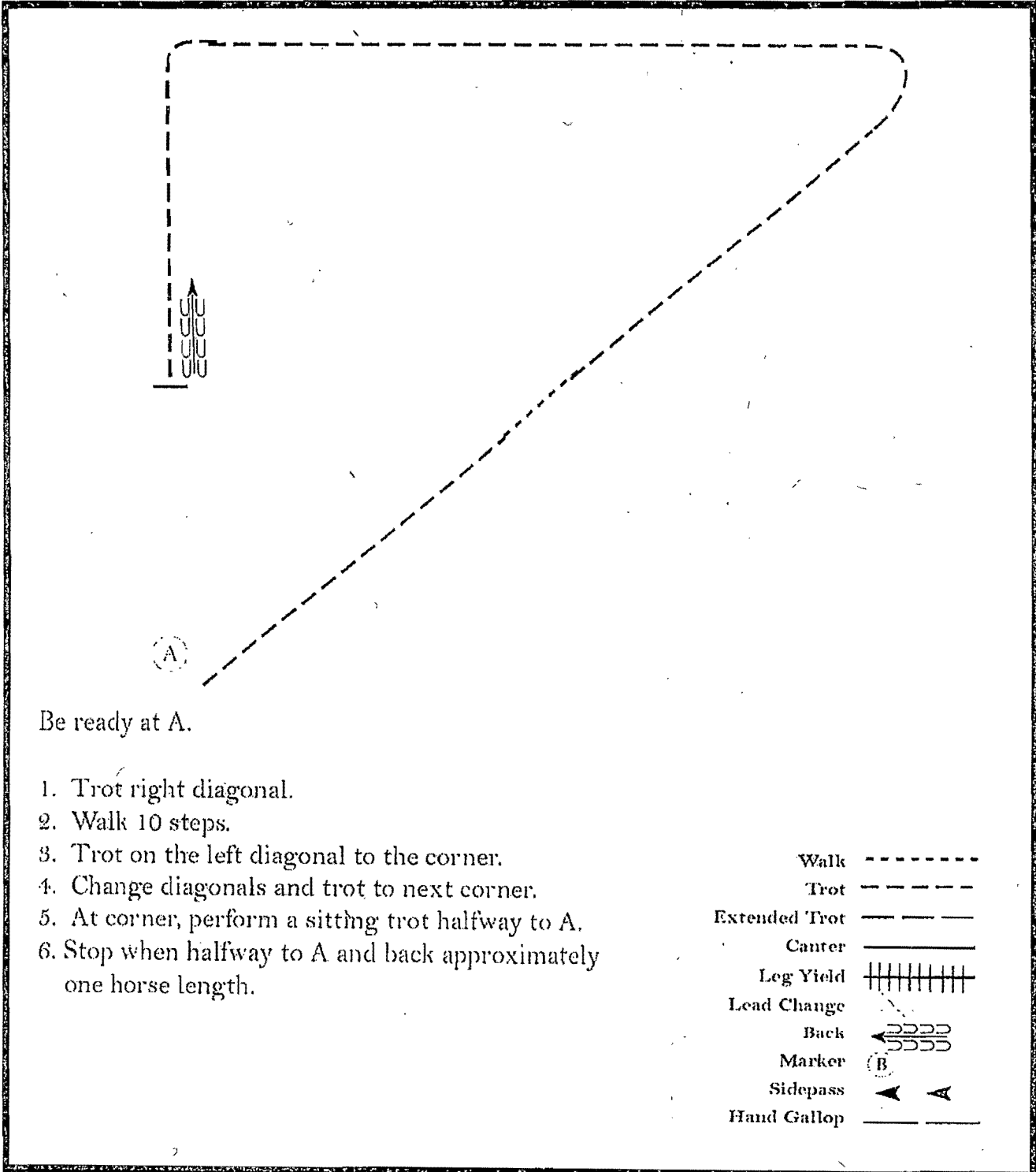
Pattern Provided by:

500

# Horse Show

## Hunt Seat Equitation (Walk Trot)

Show Date:



Be ready at A.

1. Trot right diagonal.
2. Walk 10 steps.
3. Trot on the left diagonal to the corner.
4. Change diagonals and trot to next corner.
5. At corner, perform a sitting trot halfway to A.
6. Stop when halfway to A and back approximately one horse length.

Walk	-----
Trot	- - - - -
Extended Trot	— — — —
Canter	—————
Leg Yield	
Lead Change	↔
Back	←←←←←
Marker	⊙ B
Sidepass	◀ ▶
Hand Gallop	—————

Pattern Provided by:

[HSE/WT-106]





OK

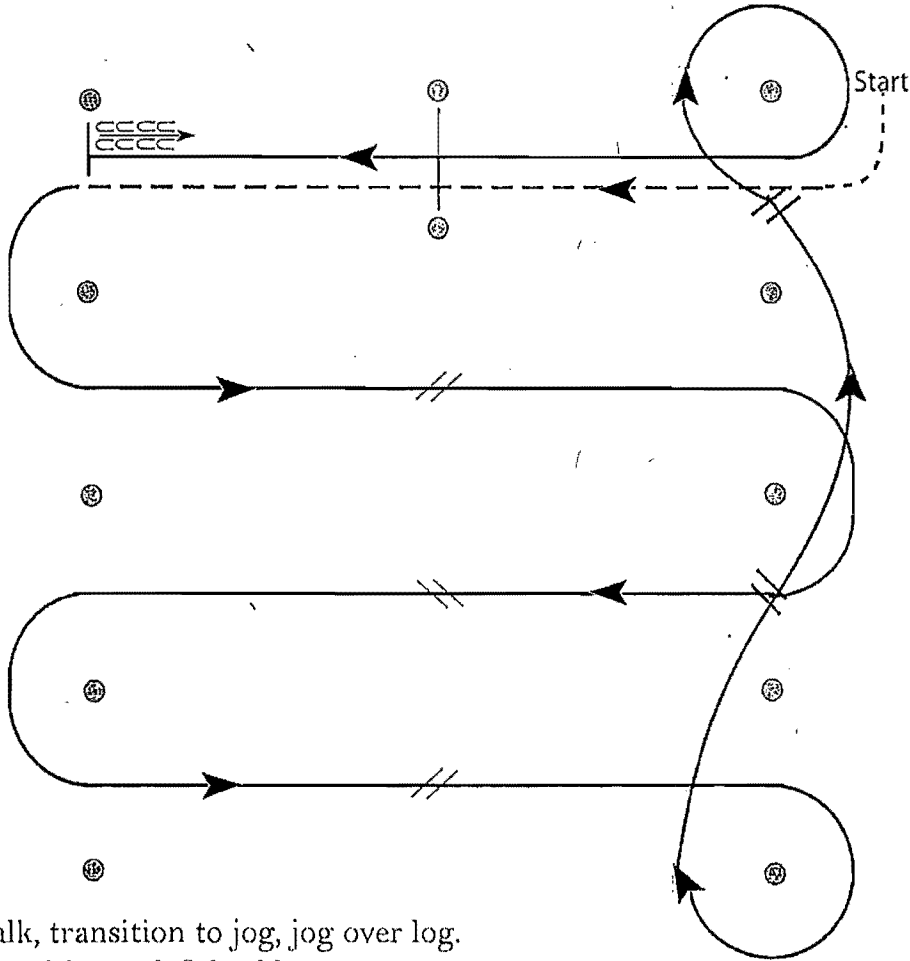
# Summer Jubilee

## Western Riding (Level I & Green)

Show Date:

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1. Walk, transition to jog, jog over log.
2. Transition to left lead lope.
3. First crossing change.
4. Second crossing change.
5. Third crossing change.
6. Circle and first line change.
7. Second line change and circle.
8. Lope log.
9. Stop and back.

[WR/GP-2]

Pattern Provided by:

*The Judges*

# Summer Jubilee

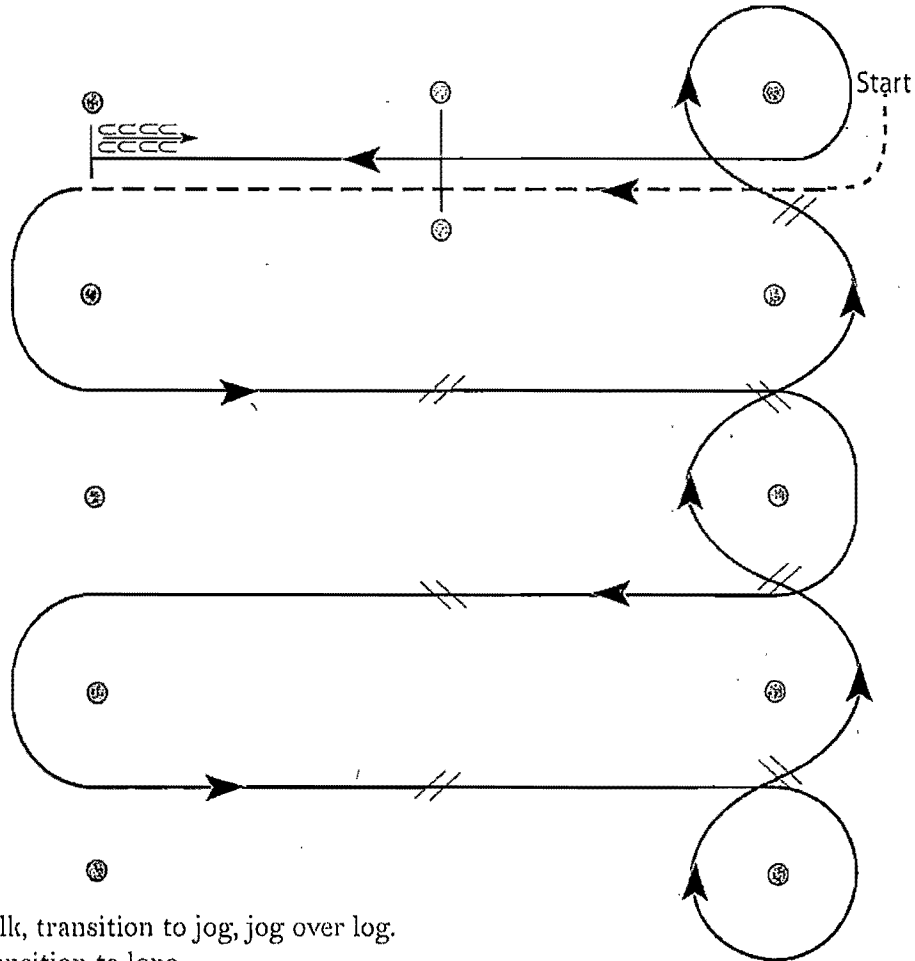
Slc  
1

Western Riding (Open - Youth - Amateur) / *select*

Show Date:

w w w . H o r s e S h o w P a t t e r n s . c o m

w w w . H o r s e S h o w P a t t e r n s . c o m



1. Walk, transition to jog, jog over log.
2. Transition to lope.
3. First crossing change.
4. Second crossing change.
5. Third crossing change.
6. Circle and first line change.
7. Second line change.
8. Third line change.
9. Fourth line change and circle.
10. Lope log.
11. Lope, stop and back.

[WR/OP-2]

Pattern Provided by:

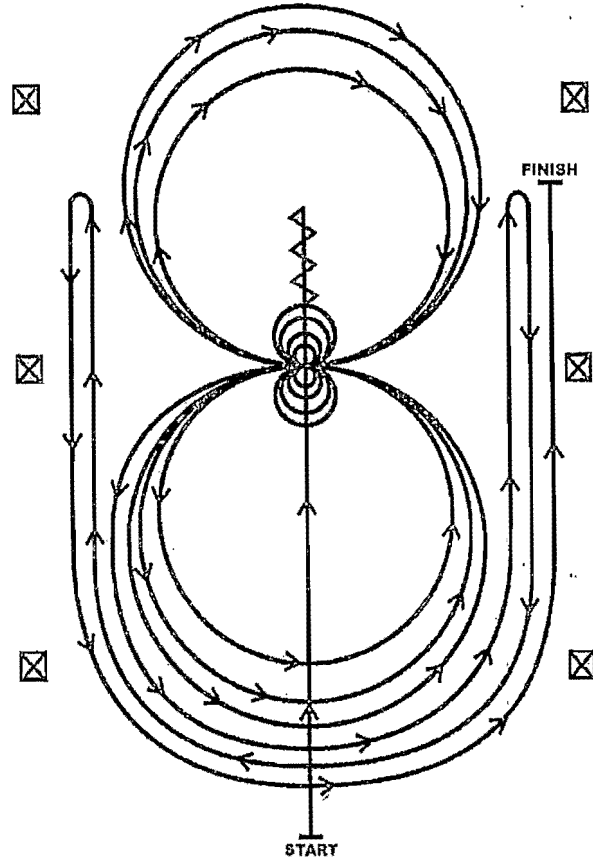
*The Judges*

# Horse Show

## Reining

Show Date:

### REINING PATTERN 12



1. Run past the center marker and do a sliding stop. Back up to the center of the arena or at least 10 feet (3 meters). Hesitate.
2. Complete four spins to the right. Hesitate.
3. Complete four and one-quarter spins to the left so that the horse is facing the left wall or fence. Hesitate.
4. Beginning on the left lead, complete three circles to the left: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
5. Complete three circles to the right: the first two circles large and fast; the third circle small and slow. Change leads at the center of the arena.
6. Begin a large circle to the left but do not close this circle. Run up the right side of the arena past the center marker and do a right rollback at least 20 feet (6 meters) from the wall or fence—no hesitation.
7. Continue back around previous circle but do not close this circle. Run up the left side of the arena and past the center marker and do a left rollback at least 20 feet (6 meters) from the wall or fence—no hesitation.
8. Continue back around previous circle but do not close this circle. Run up the right side of the arena past the center marker and do a sliding stop at least 20 feet (6 meters) from the wall or fence. Hesitate to demonstrate completion of pattern.

[R/AQHAP-12]

Pattern Provided by:

Sketch

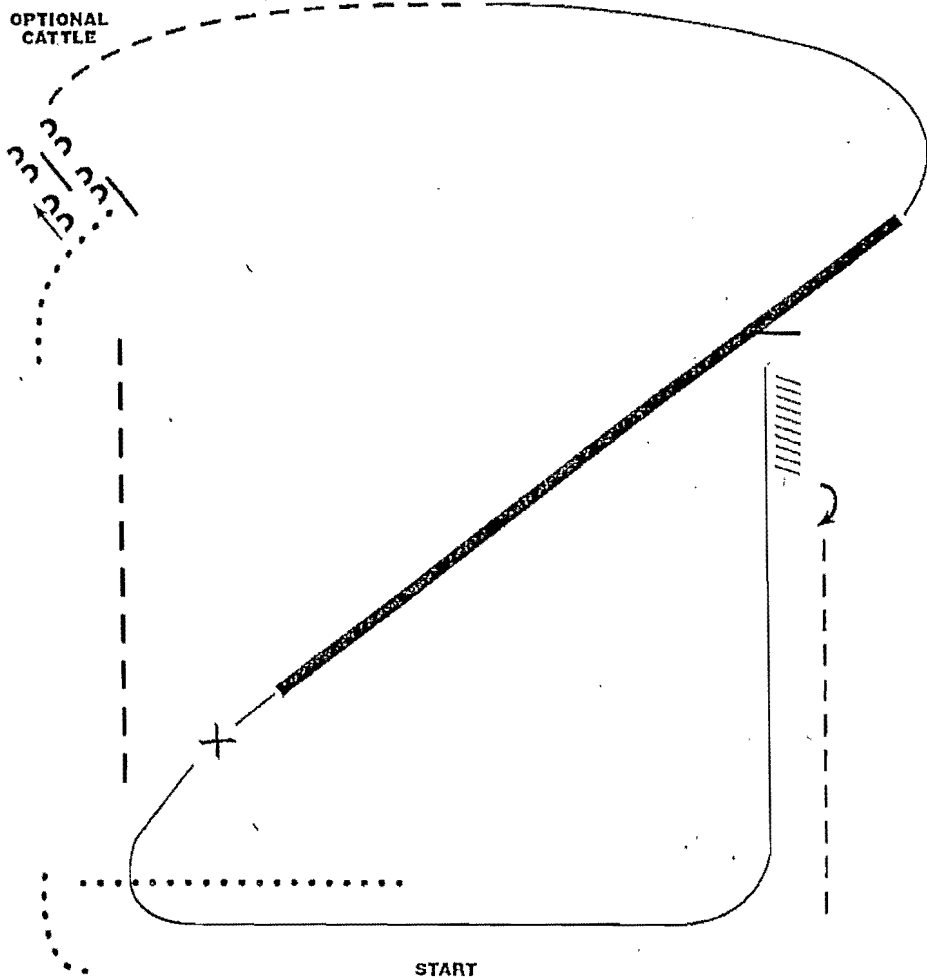
# Summer Jubilee

Ranch Riding ALL

Show Date: . . .

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1. Walk
2. Extended trot
3. Walk
4. Stop, side pass log left
5. Trot
6. Lope right lead
7. Extended Lope (right lead)
8. Collect lope and change leads (simple or flying)
9. Lope left lead
10. Stop and back
11. 180 turn to right
12. Trot

Note: The drawn description of this pattern is only intended for the general depiction of the pattern. Exhibitors should utilize the arena space to best exhibit their horses.

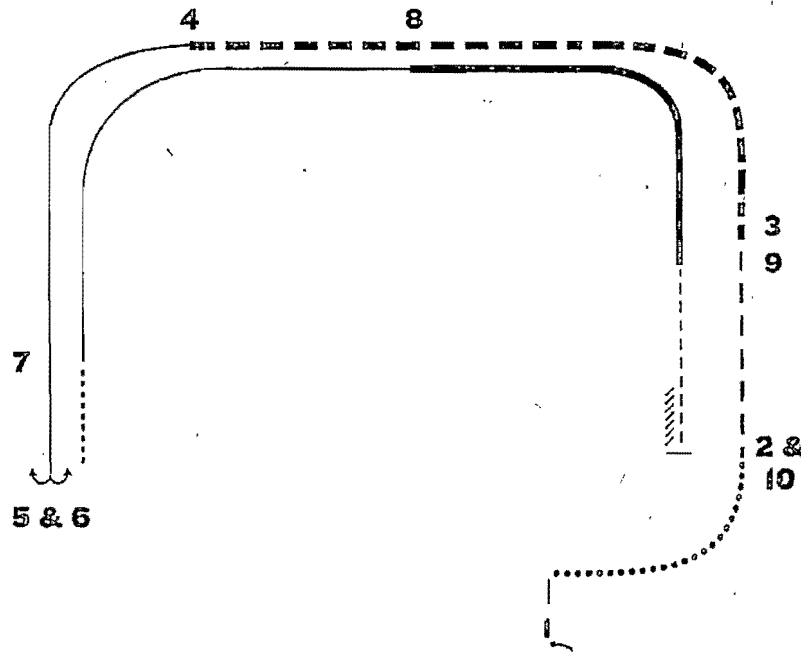
[RR/AQHA-10]

Pattern Provided by:

*The Judges*

SC  
2

# OPTIONAL VRH AND RHC RANCH RIDING PATTERN I



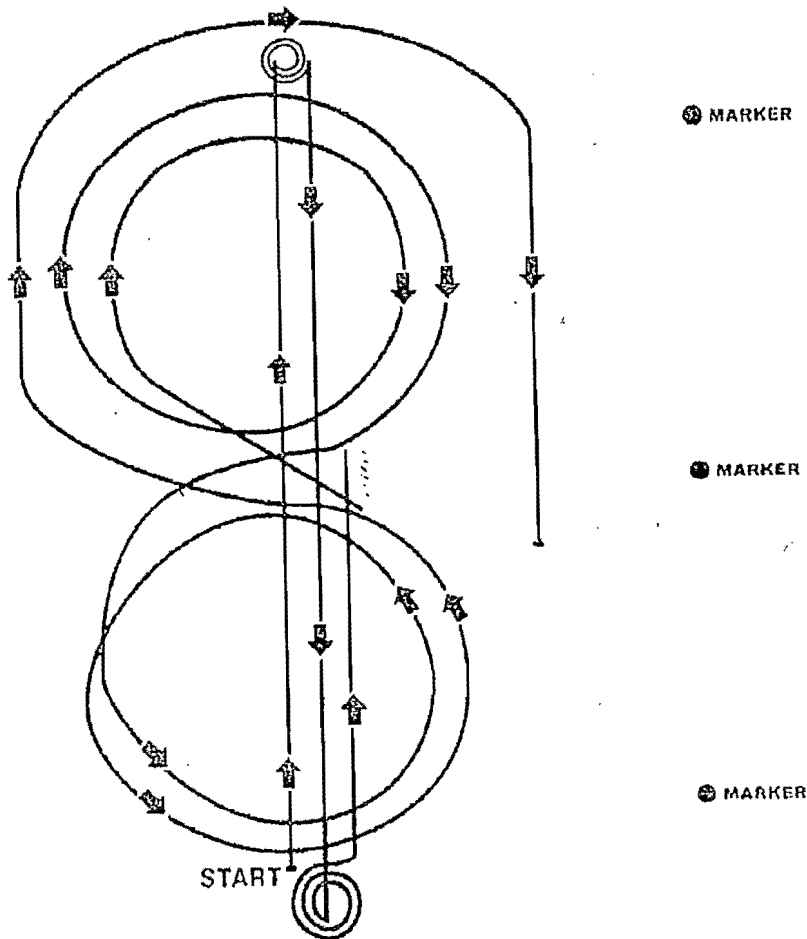
When establishing the course, the following distances are suggested. Patterns may begin in either direction and markers are optional.

1. Extended Walk from 1 to 2 - 75 feet
2. Trot from 2 to 3 - 120 feet
3. Extended Trot from 3 to 4 - 240 feet
4. Lope from 4 to 5 - 150 feet
5. Stop at 5; reverse (either direction)
6. Walk from 6 to 7 - 30 feet
7. Lope from 7 to 8 - 150 feet
8. Extended Lope from 8 to 9 - 200 feet
9. Trot from 9 to 10 - 90 feet
10. Stop and Back at 10 - approximately one horse length

- Walk ..... (dotted line)
- Extended Walk ..... (line with small squares)
- Trot ..... (line with small circles)
- Extended Trot ..... (line with small squares)
- Lope ..... (solid line)
- Extended Lope ..... (thick solid line)
- Back \\\\\\\\\\\ (line with diagonal slashes)

## VRH AND RHC RANCH REINING PATTERN 4

S/c  
2



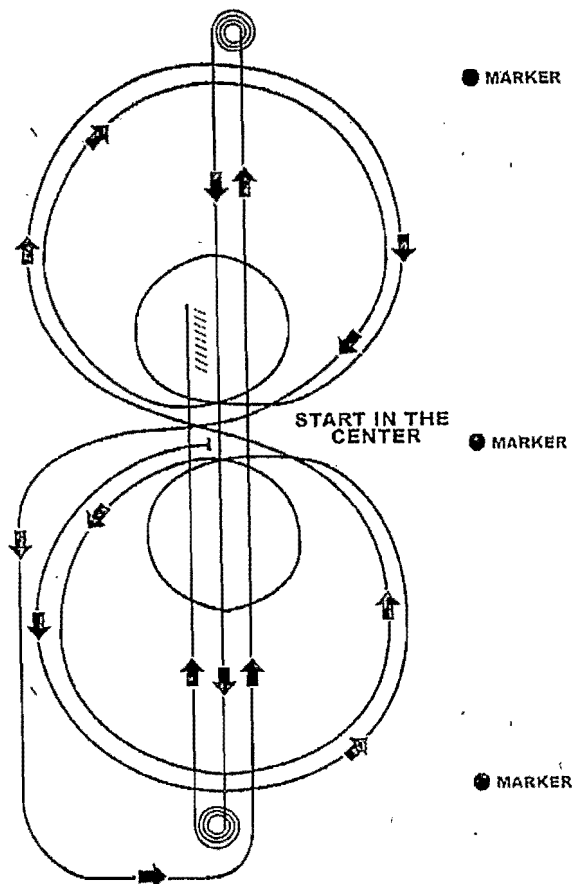
**Mandatory Marker along Fence or Wall** The judge shall indicate with markers on arena fence or wall the center of pattern. Judge shall also end place markers on fence or wall at least 50' from each end of the arena.

Ride pattern as follows:

1. Run up center of arena past the end marker and do a sliding stop.
2. Complete 3 1/2 spins to the left.
3. Run down to opposite end of arena, past the end marker and do a sliding stop.
4. Complete 3 1/2 spins to the right.
5. Run past the center marker and do a sliding stop. Back at least 10 feet. Complete 1/4 turn to the left; hesitate.
6. Beginning on right lead, complete two circles to the right - the first one small and slow, the second one large and fast. Change leads at center of arena.
7. Complete two circles to the left - the first one small and slow, the second one large and fast. Change leads at center of arena.
8. Begin a large circle to the right but do not close this circle. Run down the right side of the arena, past the center marker and do a sliding stop at least 20 feet from the fence. Hesitate to show completion of pattern.

S/c  
a

## WORKING COW HORSE PATTERN 2



### Mandatory Marker Along Fence or Wall

Trot to center of arena and stop. Start pattern facing toward judge.

- |  |   |
|--|---|
| <ol style="list-style-type: none"> <li>1. Pick up left lead, complete three circles to the left. The first one large and fast, the second small and slow, the third large and fast.</li> <li>2. Change leads at center of arena.</li> <li>3. Complete three circles to the right. The first one large and fast, the second small and slow, the third large and fast.</li> <li>4. Change leads at center of arena.</li> <li>5. Do not stop, continue on to run downs.</li> <li>6. Run to far end past the marker to a sliding stop. Hesitate</li> <li>7. Complete 3 1/2 spins to the left. Hesitate.</li> <li>8. Run to far end past the marker to a sliding stop. Hesitate</li> <li>9. Complete 3 1/2 spins to the right. Hesitate.</li> <li>10. Run past center marker to a sliding stop. Hesitate.</li> <li>11. Back at least 10 feet in a straight line. Hesitate</li> <li>12. Hesitate to complete pattern.</li> </ol> | <p><b>Pattern 2</b></p> <ol style="list-style-type: none"> <li>1. Left circles</li> <li>2. Right circles</li> <li>3. Stop</li> <li>4. 3 1/2 left spins</li> <li>5. Stop</li> <li>6. 3 1/2 right spins</li> <li>7. Stop and back up</li> </ol> |
|--|---|

This pattern may be used as a lope in pattern; refer to SHW505.2.

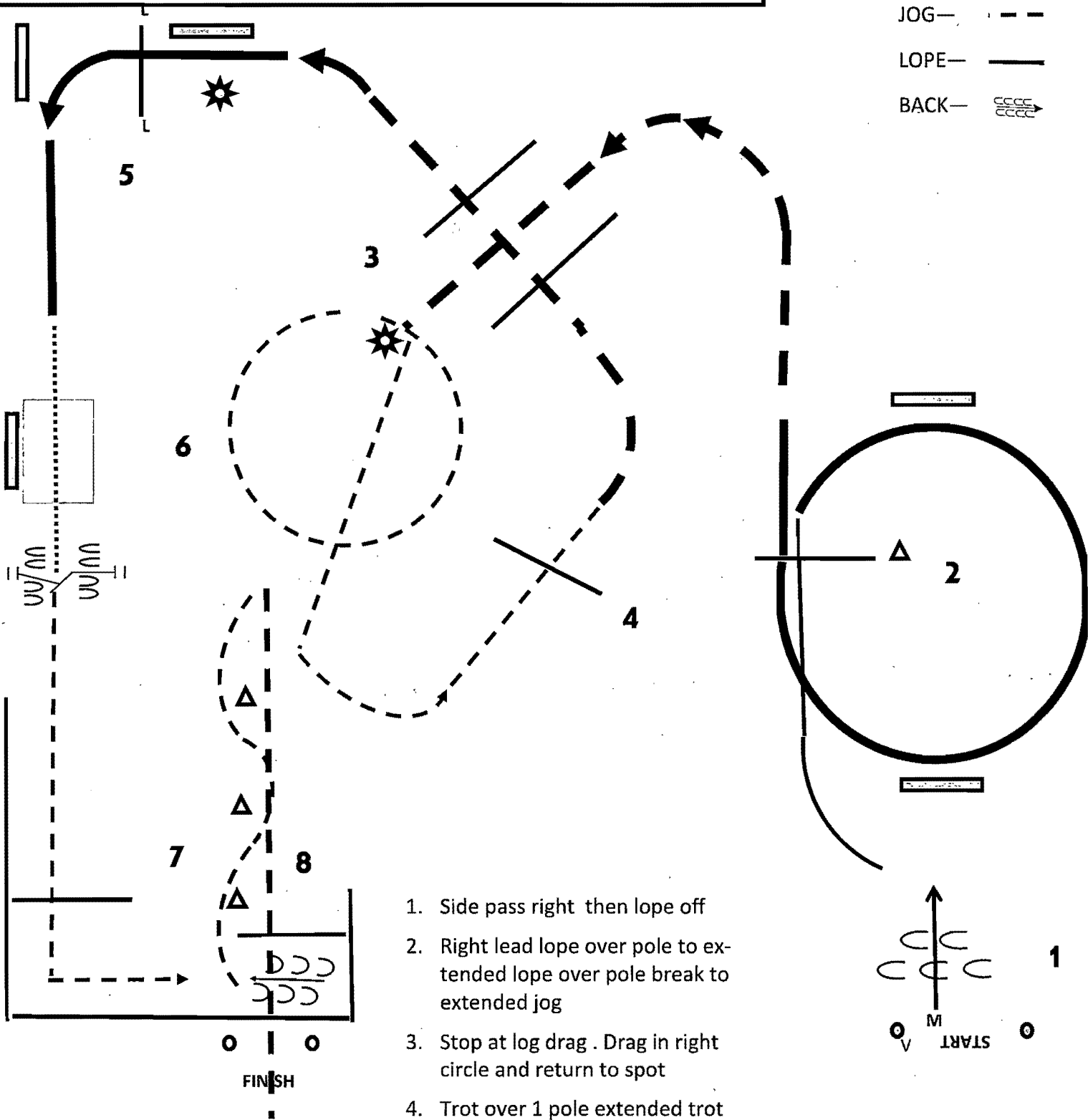
**LEGEND—**

WALK— .....

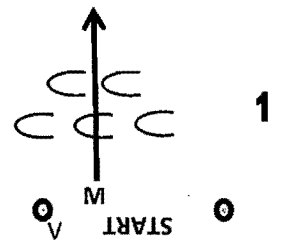
JOG— - - - -

LOPE— ————

BACK— CCCC→



1. Side pass right then lope off
2. Right lead lope over pole to extended lope over pole break to extended jog
3. Stop at log drag . Drag in right circle and return to spot
4. Trot over 1 pole extended trot over 2 poles
5. Extended left lead lope over jump
6. Stop and walk over bridge to left hand push gate
7. Jog over poles into chute
8. back serpentine and extended trot out

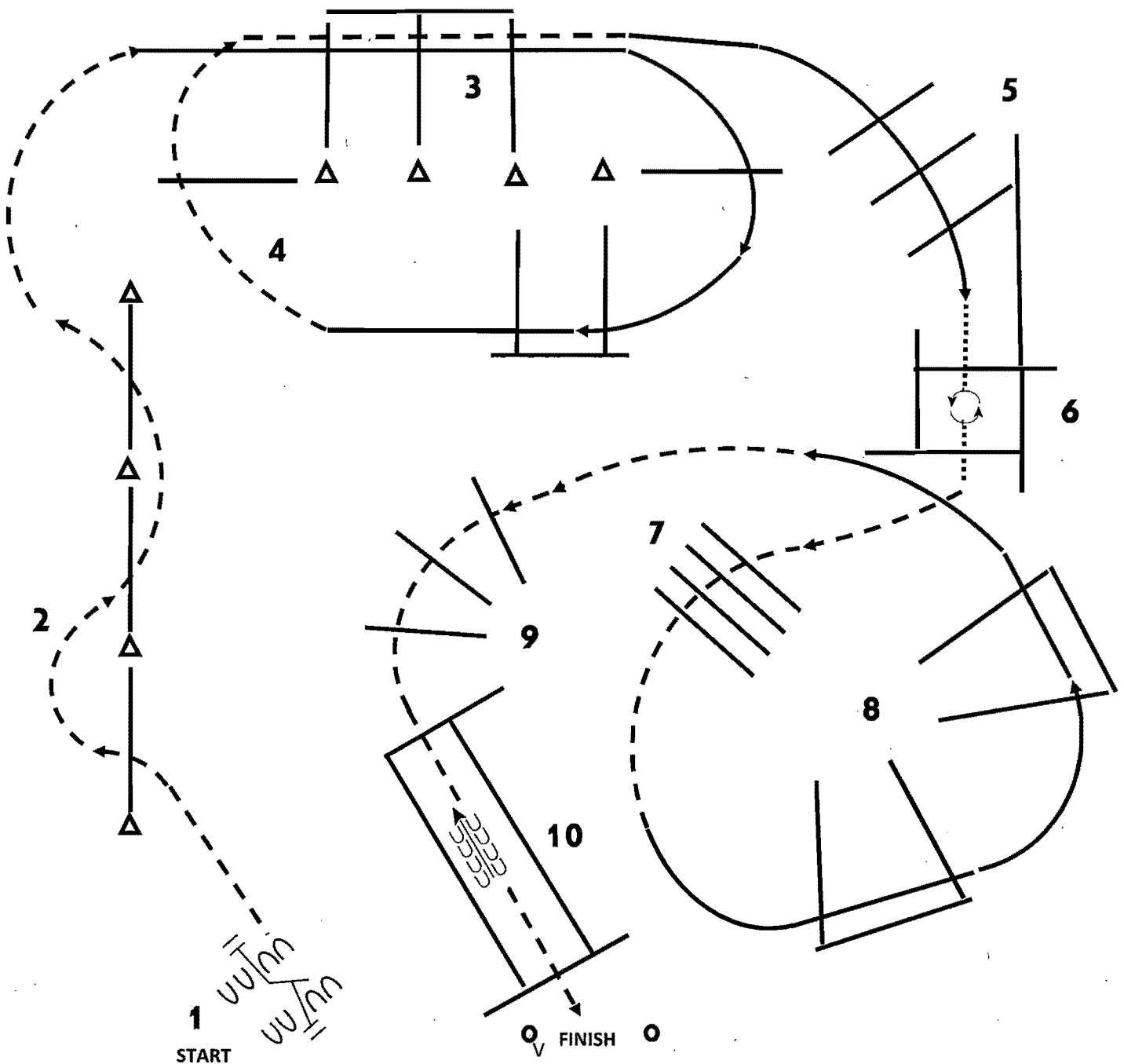




SUMMER JUBILEE : JULY 9TH JUNIOR , AMATEUR , SELECT AMATEUR , YOUTH , SENIOR

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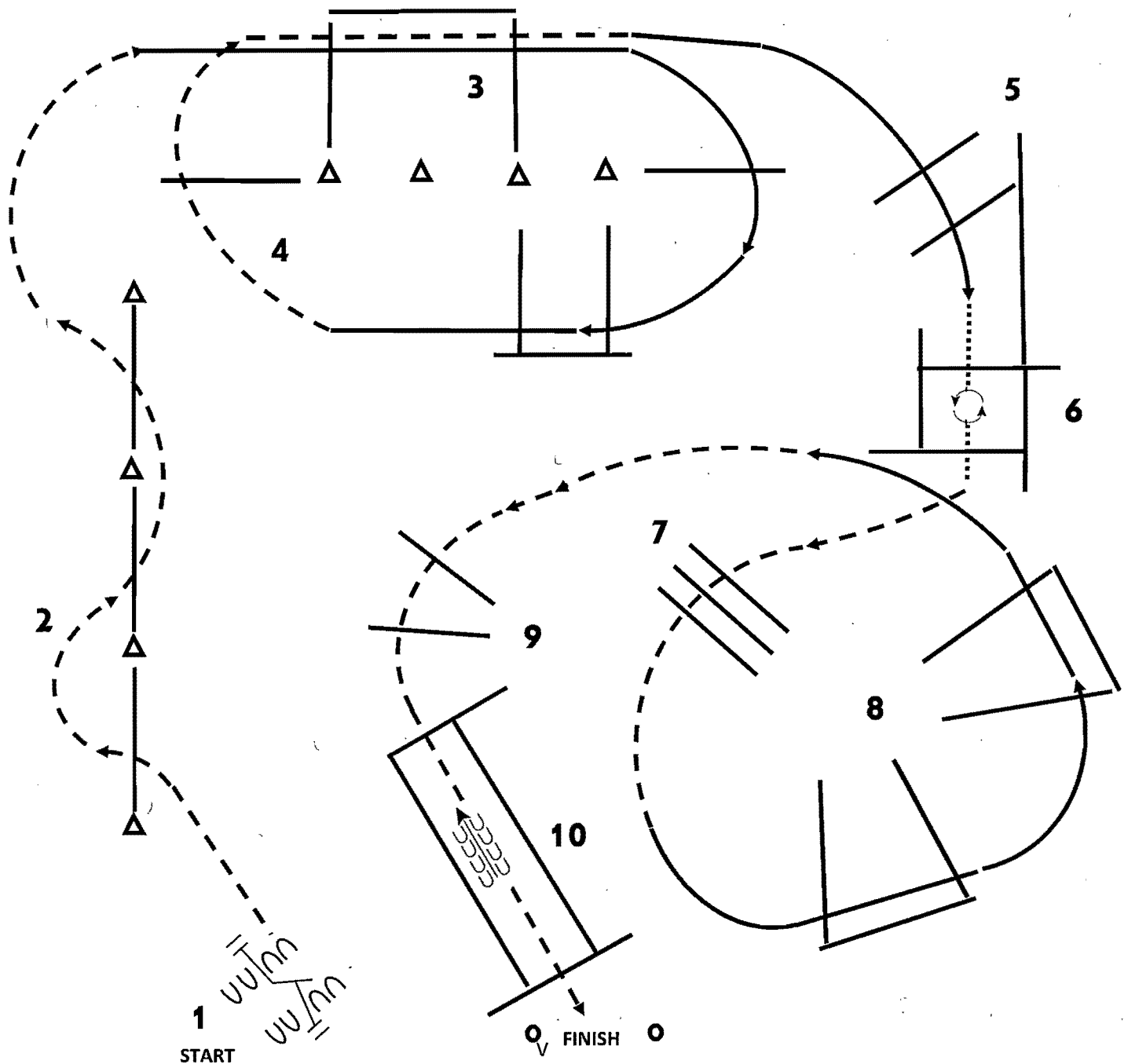
1. START AT GATE LEFT HAND PUSH 2. TROT SERPENTINE 3. RIGHT LEAD LOPE OVER POLES 4. TROT OVER POLES 5. RIGHT LEAD LOPE OVER POLES 6. STOP AND WALK INTO BOX 360 TO LEFT WALK OUT OF BOX 7. TROT OVER POLES 8. LEFT LEAD LOPE OVER POLES 9. TROT OVER POLES 10. TROT INTO BOX BACK TROT OUT TO FINISH



SUMMER JUBILEE : JULY 9TH L1 GREEN , L1 AMATEUR , L1 YOUTH

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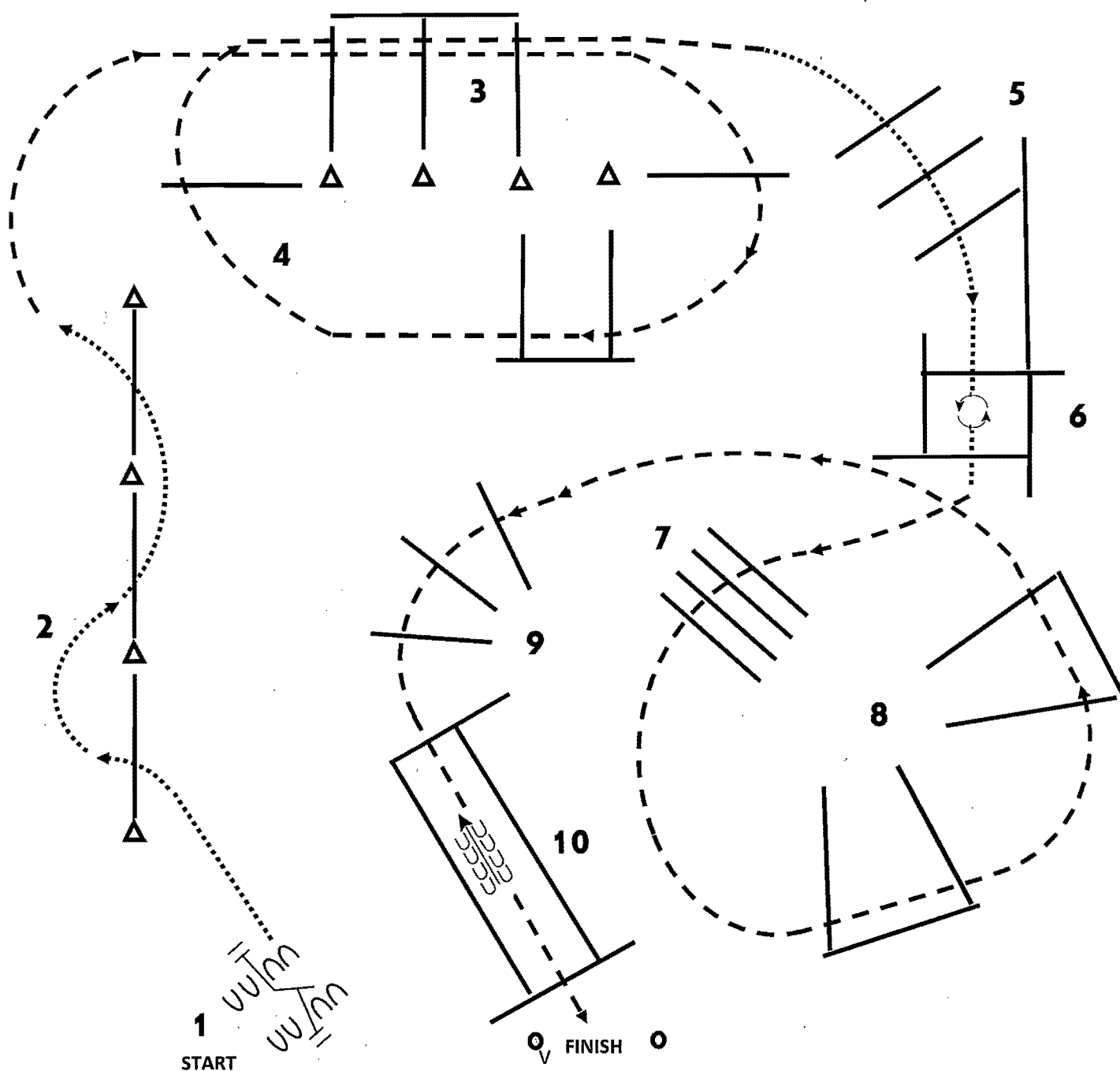
1. START AT GATE LEFT HAND PUSH
2. TROT SERPENTINE
3. RIGHT LEAD LOPE OVER POLES
4. TROT OVER POLES
5. RIGHT LEAD LOPE OVER POLES
6. STOP AND WALK INTO BOX 360 TO LEFT WALK OUT OF BOX
7. TROT OVER POLES
8. LEFT LEAD LOPE OVER POLES
9. TROT OVER POLES
10. TROT INTO BOX BACK TROT OUT TO FINISH




SUMMER JUBILEE : SAT. JULY 9TH L1 AMATEUR W/T , L1 YOUTH W/T

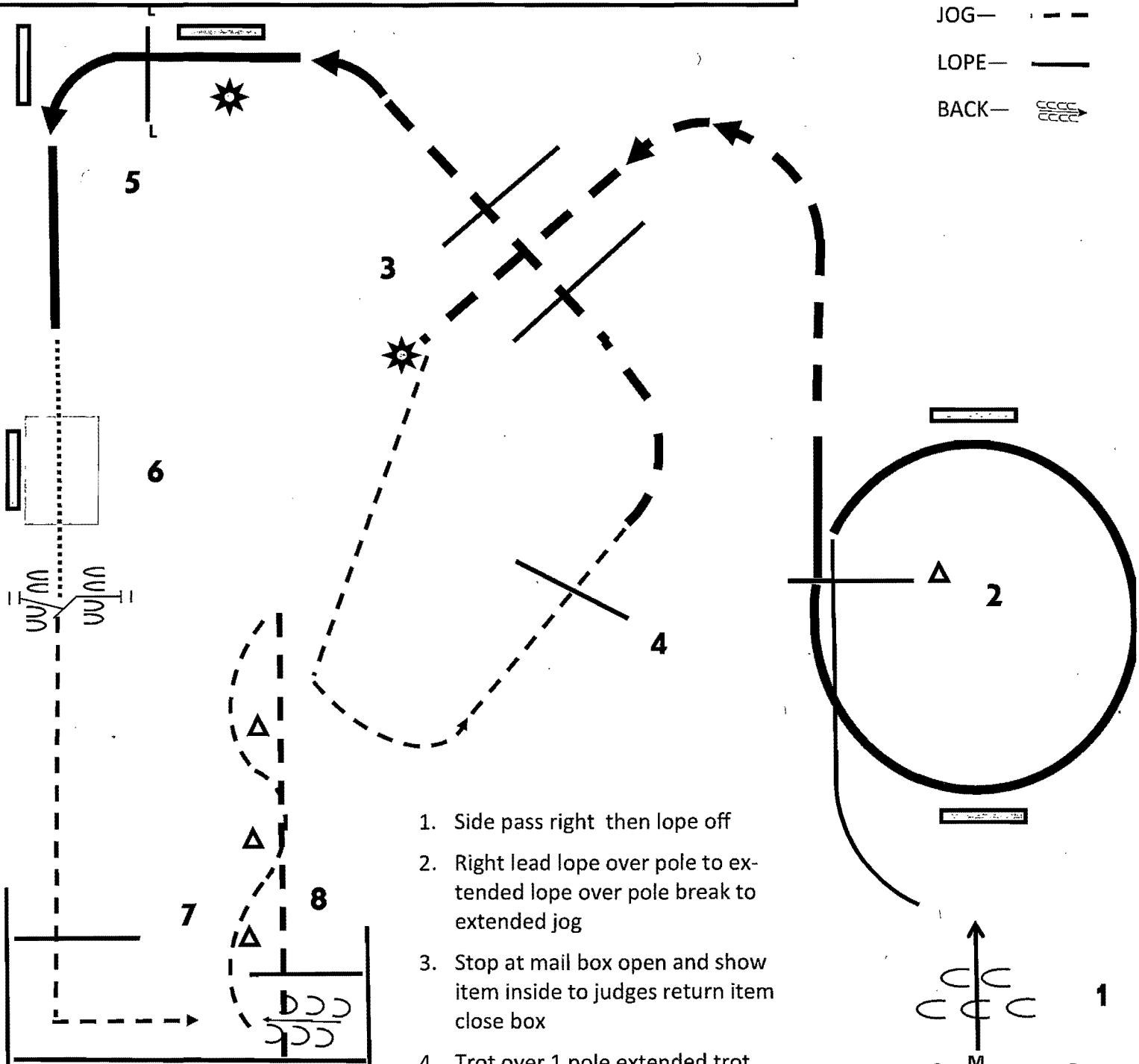
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1. START AT GATE LEFT HAND PUSH 2. WALK SERPENTINE 3. TROT OVER POLES 4. TROT OVER POLES 5. WALK OVER POLES 6. STOP AND WALK INTO BOX 360 TO LEFT WALK OUT OF BOX 7. TROT OVER POLES 8. TROT OVER POLES 9. TROT OVER POLES 10. TROT INTO BOX BACK TROT OUT TO FINISH

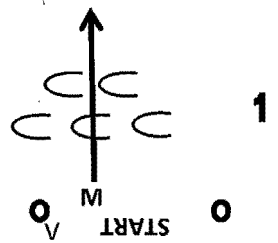


**LEGEND—**

WALK— .....  
 JOG— - - - -  
 LOPE— ————  
 BACK— 



1. Side pass right then lope off
2. Right lead lope over pole to extended lope over pole break to extended jog
3. Stop at mail box open and show item inside to judges return item close box
4. Trot over 1 pole extended trot over 2 poles
5. Extended left lead lope over jump
6. Stop and walk over bridge to left hand push gate
7. Jog over pole into chute
8. back serpentine and extended trot out



FINISH